### 6.825 Techniques in Artificial Intelligence

Where do Bayesian Networks Come From?

- Human experts
- Learning from data
- A combination of both



## Noisy Or Example



Look only at the causes that are true:
$P(F e v \mid F l u, \neg C o l, M a l)=1-P(\neg F e v \mid F l u, M a l)$
$P(\neg$ Fev $\mid$ Flu, Mal $)=P(\neg$ Fev $\mid F l u) P(\neg$ Fev, Mal $)$

$$
=(0.4)(0.1)=0.04
$$



## Recitation Problem

- Compute the conditional probability table for P(Fever | Flu, Cold, Malaria), for all assignments to the variables Flu, Cold, and Malaria.


## Learning Bayesian Networks

- Instance of the general problem of probability density estimation
- discrete space
- interesting structure
- Four cases
- structure known or unknown
- all variables observable or some unobservable

This lecture: all variables observable, structure known or unknown

## Known Structure

- Given nodes and arcs of a Bayesian network with m nodes
- Given a data set $D=\left\{\left\langle v_{1}{ }^{1}, \ldots, v_{m}{ }^{1}\right\rangle, \ldots,\left\{\left\langle v_{1}{ }^{k}, \ldots, v_{m}{ }^{k}\right\rangle\right\}\right.$

$$
\text { values of nodes } \quad \text { values of nodes }
$$

$$
\text { in sample } 1
$$

in sample k

- Elements of D are assumed to be independent given M
- Find the model M (in this case, CPTs) that maximizes $\operatorname{Pr}(\mathrm{D} \mid \mathrm{M})$
- Known as the maximum likelihood model
- Humans are good at providing structure, data is good at providing numbers


## Estimating Conditional Probabilities

- Use counts and definition of conditional probability
- Initializing all counters to 1 avoids 0 probabilities and converges on the maximum likelihood estimate



## Learning the Structure

- For a fixed structure, our counting estimates of the CPT converge to the maximum likelihood model
- What if we get to pick the structure as well?
- In general, the best model will have no conditional independence relationships
- Undesirable, for reasons of overfitting


## Goodness of Fit

- Given data set D and model M, measure goodness of fit using log likelihood
- Assume each data sample generated independently

$$
\begin{aligned}
\operatorname{Pr}(D \mid M) & =\prod_{j} \operatorname{Pr}\left(v^{j} \mid M\right) \\
& =\prod_{j} \prod_{i} \operatorname{Pr}\left(N_{i}=v_{i}^{j} \mid \operatorname{Parents}\left(N_{i}\right), M\right)
\end{aligned}
$$

- Easier to compute the log; monotonic

$$
\begin{aligned}
\log \operatorname{Pr}(D \mid M) & =\log \prod_{j} \prod_{i} \operatorname{Pr}\left(N_{i}=v_{i}^{j} \mid \operatorname{Parents}\left(N_{i}\right), M\right) \\
& =\sum_{j} \sum_{i} \log \operatorname{Pr}\left(N_{i}=v_{i}^{j} \mid \operatorname{Parents}\left(N_{i}\right), M\right)
\end{aligned}
$$

## Overfitting

- Given a set of data points



## Overfitting

- Given a set of data points, you could
- fit them with a line, with a lot of error
$\bullet$ fit with a parabola, with a little error
- fit with 10th order polynomial, with no error



## Scoring Metric

- What if we want to vary the structure?
- We want a network that has conflicting properties - good fit to data: log likelihood
- low complexity: total number of parameters
- Try to maximize scoring metric, by varying $M$ (structure and parameters) given D

$$
\log \operatorname{Pr}(D \mid M)-\alpha \# M
$$

- Parameter $\alpha$ controls the tradeoff between fit and complexity


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- fit with 10th order polynomial, with no error
- 10th order polynomial over fits
- less robust to variations in data
- less likely to generalize well



## Search in Structure Space

- No direct way to find the best structure
- Too many to enumerate them all
- Start with some initial structure
- Do local search in structure space
- neighborhood: add, delete, or reverse an arc
- maintain no directed cycles
- once you pick a structure, compute maximumlikelihood parameters, and then calculate the score of the model
- increase score (or decrease sometimes, as in walkSAT or simulated annealing)

| Initialization |
| :--- |
| Lots of choices! |
| • no arcs |
| • choose random ordering $\mathrm{V}_{1} \ldots \mathrm{~V}_{\mathrm{n}}$ |
|  |
| $\quad$ - variable $\mathrm{V}_{\mathrm{i}}$ has all parents $\mathrm{V}_{1} \ldots \mathrm{~V}_{\mathrm{n}-1}$ |
| - variable $\mathrm{V}_{\mathrm{i}}$ has parents randomly chosen |
| from $\mathrm{V}_{1} \ldots \mathrm{~V}_{\mathrm{n}-1}$ |
| • best tree network (can be computed in |
| polynomial time) |
| - compute pairwise mutual information |
| between every pair of variables |
| - find maximum-weight spanning tree |

## Recitation problem

Consider a domain with three binary nodes: A, B, and C

1. How many possible network structures are there over three nodes?
Data set: $\{<0,1,1\rangle,<0,1,1\rangle,<1,0,0\rangle\}$
2. What parameter estimates would you get for the CPTs in each of the network structures on the following slide?
3. What is the log likelihood of the data given each of the models (given the estimates from the previous part)?
4. Do parts 2 and 3 again without the Bayesian correction (or with it, if you didn't use it the first time)
5. How many parameters are there in each of the models? (Don't count p and 1-p as separate parameters)

There are too many network structures for everyone to do every problem. So, if the day of your birthday is $0 \bmod 3$, then do structures s 1 and s 2 . If it's $1 \bmod 3$, then do structures s 3 and s 4 . And if it's $2 \bmod 3$, then do structures $s 5$ and s6.


