6.867 Machine learning and neural networks

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Lecture 8: boosting, support vector machines

Topics

- Combination of methods
 - voting methods: bagging and boosting
 - margin and generalization
- Support vector machines
 - "optimal" hyperplane

Combination of classifiers

Suppose we are given a training set D = {(x₁, y₁), ..., (x_n, y_n)} of examples and (±1) labels and a family of component classifiers such as *decision stumps*:

$$h(\mathbf{x}; \theta) = \operatorname{sign}(w_1 x_k - w_0)$$

where $\theta = \{k, w_1, w_0\}.$

Each decision stump pays attention to only a single component of the input vector



Bagging

- We can combine classifiers to ensure more *robust* predictions (classifications)
- Given a set of n training examples and labels, repeat
 - 1. resample (with replacement) a smaller training set of n' < n examples
 - 2. train a new classifier (decision stump) $h(\mathbf{x}; \hat{\theta})$ based on the smaller training set
- The resulting combined classifier is obtained by *voting*

$$\hat{h}(\mathbf{x}) = \operatorname{sign}\left(\frac{1}{m}\sum_{k=1}^{m}h(\mathbf{x};\hat{\theta}_{k})\right)$$



Beyond Bagging: reweighting training examples

- The component classifiers should concentrate more on training examples that are difficult to classify correctly
- We can tune the classifiers towards harder examples by reweighting the training examples (small margin \Rightarrow large weight)

Example: suppose we already have $h(\mathbf{x}; \hat{\theta}_1), \ldots, h(\mathbf{x}; \hat{\theta}_m)$. We train the next component classifier $h(\mathbf{x}; \theta_{m+1})$ on a reweighted training set

Weight
$$p(i)$$
 on (\mathbf{x}_i, y_i) : $p(i) \propto \exp\left\{-\sum_{k=1}^{m} h(\mathbf{x}_i; \hat{\theta}_k)\right\}$

where examples with small or negative classification margins (difficult examples) will have larger weights

Boosting

- A Boosting algorithm sequentially estimates and combines classifiers by reweighting training sets (concentrating on the harder examples)
 - each component classifiers is presented with a slightly different problem
- AdaBoost preliminaries:
 - a) Training set $(x_1, y_1), \ldots, (x_n, y_n)$ with binary ± 1 labels y_i .
 - b) A set of "weak" binary (±1) classifiers $h(\mathbf{x}; \theta)$ such as *decision* stumps

$$h(\mathbf{x}; \theta) = \operatorname{sign}(w_1 x_k - w_0)$$

where $\theta = \{k, w_1, w_0\}.$

c) Initially all weights are equal: p(i) = 1/n.

The AdaBoost algorithm

1: Find the k^{th} classifier $h(\mathbf{x}; \hat{\theta}_k)$ such that its weighted training error

$$\epsilon_k = \sum_{i=1}^n p_k(i) \left[\left[y_i \neq h(\mathbf{x}_i; \hat{\theta}_k) \right] \right]$$

is better than chance. Here $[[y \neq y']] = 1$ if the argument $y \neq y'$ is true and zero otherwise.

- 2: Determine how many "votes" to give to the new component classifier: $\hat{\alpha}_k = 0.5 \log((1 \epsilon_k)/\epsilon_k)$ (decorrelation)
- 3: Update example weights: $p_{k+1}(i) = p_k(i) \cdot \exp(-\hat{\alpha}_k y_i h(\mathbf{x}_i; \hat{\theta}_k))$ and renormalize the new weights to one.
 - The final classifier after m boosting iterations is given by

$$\hat{h}(\mathbf{x}) = \operatorname{sign}\left(\frac{\hat{\alpha}_1 h(\mathbf{x}; \hat{\theta}_1) + \ldots + \hat{\alpha}_m h(\mathbf{x}; \hat{\theta}_m)}{\hat{\alpha}_1 + \ldots + \hat{\alpha}_m}\right)$$

Boosting: example



Boosting: example cont'd



Boosting: example cont'd



Boosting performance

• Training/test errors for the *combined classifier*



What about the component classifiers (decision stumps)?

• Even after the training error of the combined classifier goes to zero, boosting iterations can still improve the generalization error!

Classification margin

(this is only an illustration; margins from boosted decision stumps would look a bit different)



• The training error is zero in both cases ... why is larger margin better?

Boosting and margin

• Boosting iterations tend to increase the margin

$$y\left(\frac{\hat{\alpha}_1 h(\mathbf{x}; \hat{\theta}_1) + \ldots + \hat{\alpha}_m h(\mathbf{x}; \hat{\theta}_m)}{\hat{\alpha}_1 + \ldots + \hat{\alpha}_m}\right)$$



Topics

- Support vector machines
 - "optimal" hyperplane

"Optimal" hyperplane

• Let's assume for simplicity that the classification problem is *linearly separable*



- Maximum margin hyperplane is maximally removed from all the training examples
- This hyperplane can be defined on the basis of only a few training examples called *support vectors*

"Optimal" hyperplane cont'd

- Training set $(\mathbf{x}_1, y_1), \ldots, (\mathbf{x}_n, y_n)$ where the labels are binary ± 1
- Linear separator:

$$f(\mathbf{x}; \mathbf{w}, w_0) = w_0 + x_1 w_1 + \dots x_d w_d$$

= $w_0 + \mathbf{w}^T \mathbf{x}$

• We can try to find the "optimal" hyperplane by requiring that the sign of the decision boundary $[w_0 + \mathbf{w}^T \mathbf{x}]$ (clearly) agrees with the training labels



$$y_i [w_0 + \mathbf{w}^T \mathbf{x}_i] - 1 \ge 0, \quad i = 1, \dots, n$$

Support vector machine

• We minimize

$$\|\mathbf{w}\|^2/2 = \mathbf{w}^T \mathbf{w}/2 = \sum_{j=1}^d w_i^2/2$$

subject to the classification constraints

$$y_i [w_0 + \mathbf{w}^T \mathbf{x}_i] - 1 \ge 0, \quad i = 1, ..., n$$



Only a few of the classification constraints are relevant
⇒ support vectors