Learning Bayesian Networks

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Outline

- Bayesian networks (BN)
- Learning discrete Bayesian Networks
 - Scoring Functions
 - Search Strategies
- Applications

How to obtain Bayesian Networks ?

- construct them manually: experts / knowledge needed
- learn them from data
- combine prior knowledge and data

Properties of Bayesian Networks

- qualitative:
 - graph structure visualizes relevant (in)dependencies among random variables in a domain
 - interpretation in causal manner: requires add'l assumptions
- quantitative: make predictions (inference)
- Example (Visit to Asia):



Bayesian Networks (more formal)

• network structure: directed acyclic graph (DAG)



- directed edge: asymmetric relations (but not necessarily causal)
- missing edges represent conditional independences (d-separation criterion)
- parameters: conditional probabilities $p(A, B, C, D) = p(D|C, \mathbb{X}, A) \cdot p(C|B, \mathbb{X}) \cdot p(B|A) \cdot p(A)$
- BN describes probability distribution over *n* variables in a modular way:

$$p(X) = \prod_{i=1}^{n} p(X_i | \Pi_i)$$

How to model conditional probability distributions ?

- discrete variables (tables)
- continuous variables:
 - multivariate Gaussian (linear regression)



- nonlinear relations:
 - * nonlinear regression

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p(B|A): B \sim N(\mu_B + \theta_{A,B,1} \cdot A + \theta_{A,B,2} \cdot A^2, \sigma_B^2)
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- * other models: neural networks + noise, ...
- both discrete and continuous variables

Markov-Equivalence

- applies to discrete BNs and continuous Gaussian BNs
- Example:



Markov-Equivalence (cont'd)

- Two DAGs are Markov-equivalent iff they have
 - the same edges when ignoring their orientations
 - and the same v-structures (\searrow)

Example: 2 Markov-equivalent DAGs



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- in the following assumed:
 - no hidden variables
 - no missing data
 - discrete BNs (blue=discrete)

Scoring Functions

• Maximum Likelihood

$$\widehat{\theta}_{x_i|\pi_i} = \frac{N_{x_i,\pi_i}}{N_{\pi_i}}$$

$$l(\hat{\theta}_m) = \log L(\theta_m) = \sum_i \sum_{x_i, \pi_i} N_{x_i, \pi_i} \log \frac{N_{x_i, \pi_i}}{N_{\pi_i}}$$

not useful for model selection: over-fitting

Scoring Functions (cont'd)

• BIC (Bayesian Information Criterion, aka (Jeffreys-)Schwarz Criterion)

$$f_{\text{BIC}}(m) = l(\hat{\theta}_m) - \frac{1}{2} |\hat{\theta}_m| \log N$$

- trade-off between goodness of fit and model complexity
- BIC coincides with MDL (Minimum Description Length)
- AIC (Akaike Information Criterion)

$$f_{\text{AIC}}(m) = l(\hat{\theta}_m) - |\hat{\theta}_m|$$

where the number of independent parameters is

$$|\widehat{\theta}_m| = \sum_i \quad (|X_i| - 1) \cdot \underbrace{|\Pi_i|}_{X \in \Pi_i} |X|$$



- compare two graphs m^+ and m^- that differ in one edge only
- Example: BIC for discrete variables

$$\Delta f(m^+, m^-) = f(m^+) - f(m^-)$$

= $\sum_{a,b,\pi} N_{a,b,\pi} \log \frac{N_{a,b,\pi} N_{\pi}}{N_{a,\pi} N_{b,\pi}} - \frac{1}{2} d_{\mathsf{DF}} \log N$
= $g(A, B|\mathsf{\Pi})$

... independent of remaining variables

where d_{DF} are the degrees of freedom:

$$d_{\mathsf{DF}} = |\theta_{m^+}| - |\theta_{m^-}| = (|A| - 1) \cdot (|B| - 1) \cdot \bigcup_{\substack{= \prod_{X \in \Pi} |X|}} |A|$$

Score Difference (cont'd)

- Conditional Independences (which are represented by BNs):
 - $g(A, B|\Pi) < 0$... absence of egde $A \leftarrow B$ favored given Π

... A independent of B given Π

 $g(A, B|\Pi) > 0$... presence of egde $A \leftarrow B$ favored given Π

... A dependent on B given Π

• Markov equivalence:

- data cannot help distinguish among Markov equivalent DAGs
- a "local" property of equivalent DAGs: an edge $A \leftarrow B$ can be reversed if $\Pi_A \setminus \{B\} = \Pi_B \setminus \{A\}$
- for BIC: $g(A, B|\Pi) = g(B, A|\Pi)$
- hence BIC assigns the same score to equivalent DAGs

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Search Strategies

- in discrete or continuous Gaussian BNs:
 - data can help distinguish only among equivalence classes
 - search in space of equivalence classes is thus most appropriate, but very involved
- search in space of DAGs
- number of DAGs with n variables: $2^{\binom{n}{2}} < \# DAGs \leq 3^{\binom{n}{2}}$
- finding optimal DAG w.r.t. a scoring function f is NP-hard
- resort to approximate search strategies

Local Search

- general-purpose search strategy
- choose a starting graph
- proceed through search space along a sequence of neighboring DAGs, guided by scoring function
- DAGs differing in a single edge may be defined as neighbors
- hence, 3 possible transitions in local search:
 - add an edge (if permissible)
 - delete an edge
 - reverse the orientation of an edge (if permissible)
- score difference due to transition: $\Delta = f(m_{new}) f(m_{old})$

Local Search and Greedy Hill Climbing

- \bullet choose transition that maximizes Δ
- repeat until $\Delta < 0$ for all permissible steps
- result: graph that is a local optimum
- Example:



Local Search and Simulated Annealing

- general purpose optimization procedure to avoid local optima
- inspired by cooling down an ensemble of particles (statistical physics)
- temperature of system: T
- procedure
 - start with high temperature and lower it slowly over time
 - randomly choose a transition
 - make transition with probability $p(\Delta) = \min\{1, \exp(\Delta/T)\}$
- theory: finds global minimum of -f with probability 1 if starting temperature is sufficiently high and is lowered sufficiently slowly
- practice: limited computation time, may only find a local optimum

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Analysis of Questionnaires

- find relevant conditional dependencies
- e.g., Wisconsin High-School Students (Sewell and Shah, 1968):
 - survey among 10,318 students
 - learn BN from that data:



SES: socioeconomic statusPE: parental encouragementIQ: intelligence quotientSEX: gender of studentCP: college plans

Analysis of Noisy Measurements

- e.g., gene expression data from bio-tech labs
 - graph: recovery of regulatory networks



(Hartemink et al., 2002)

– prediction: what is the most informative next experiment to be conducted (active learning)?