#### Perceptive Context

Trevor Darrell
Vision Interface Group
MIT CSAIL

### Perceptive Context

Awareness of the User -- Visual Conversation Cues:

Interfaces (kiosks, agents, robots...) are currently **blind** to users...machines should be aware of presence, pose, expression, and non-verbal dialog cues...

Awareness of the Environment -- Perceptive Devices:

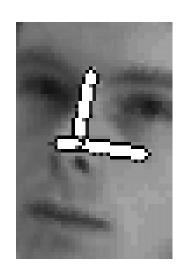
Mobile devices (cellphones, PDAs, laptops) bring computing and communications with us wherever we go, but they are **blind** to their environment...they should be able to see things of interest in the environment just as we do...

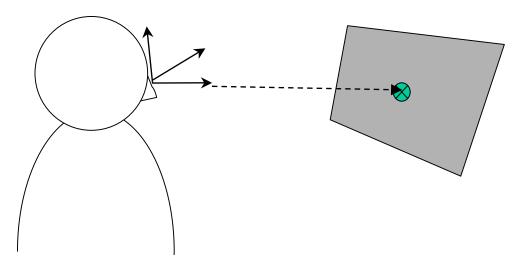
#### Today

- Visually aware conversational interfaces ("read my body language!")
  - head modeling and pose estimation
  - articulated body tracking
- Mobile devices that can see their environment ("what's that thing there?")
  - mobile location specification
  - image-based mobile web browsing

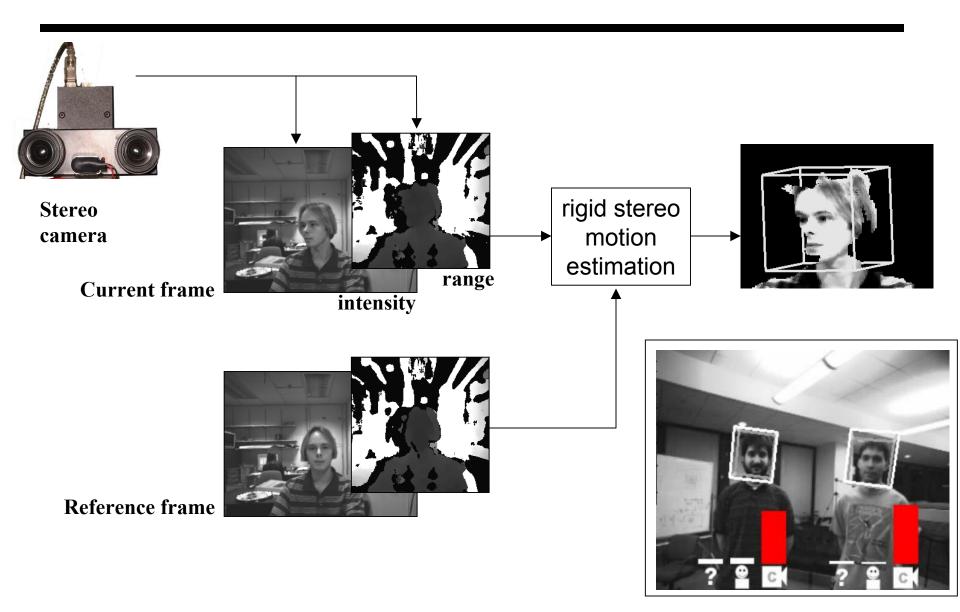
## Head modeling and pose tracking







#### 3D Head Pose Tracker

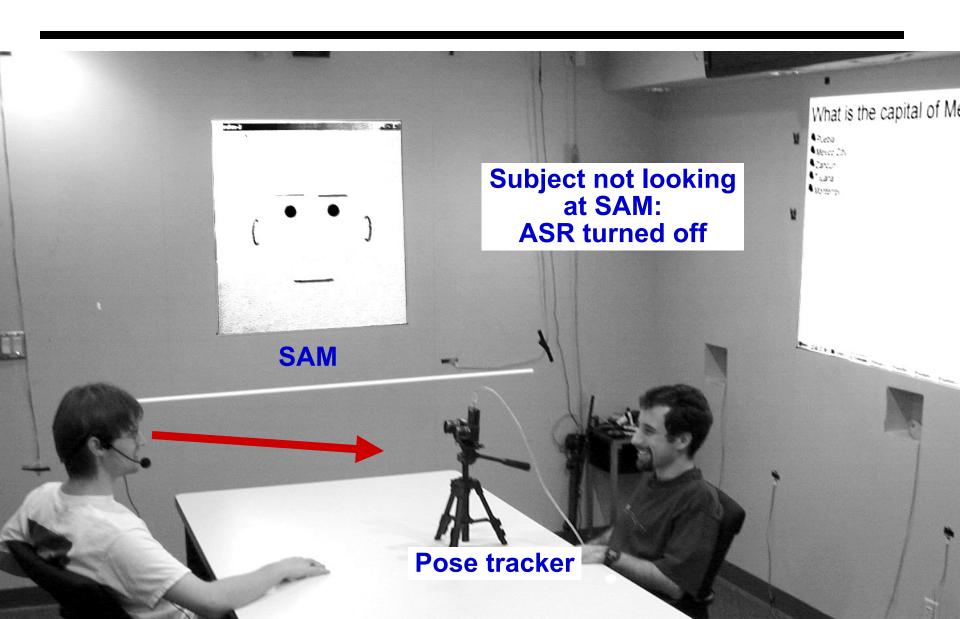


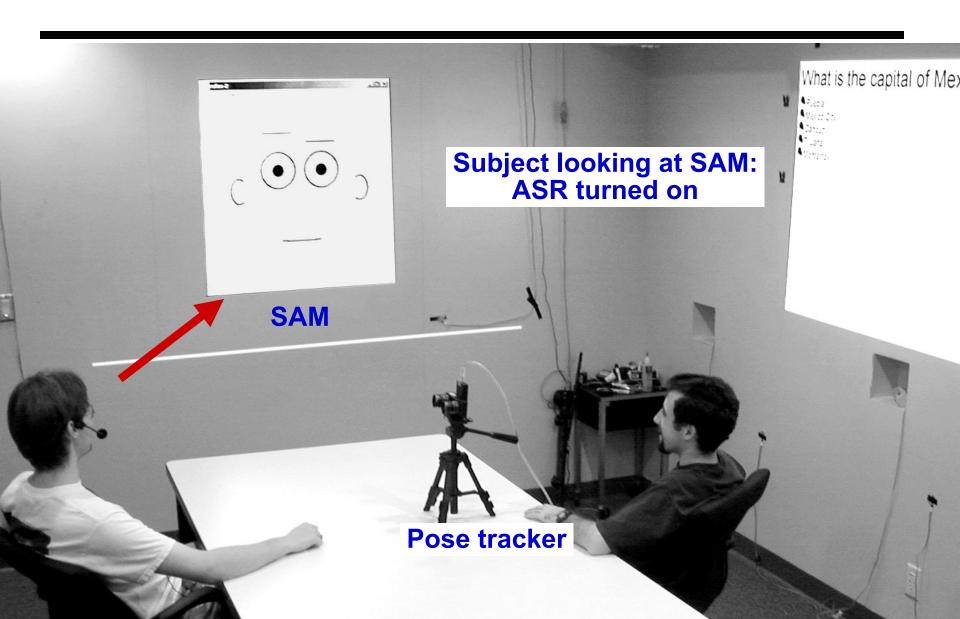
#### Face aware interfaces

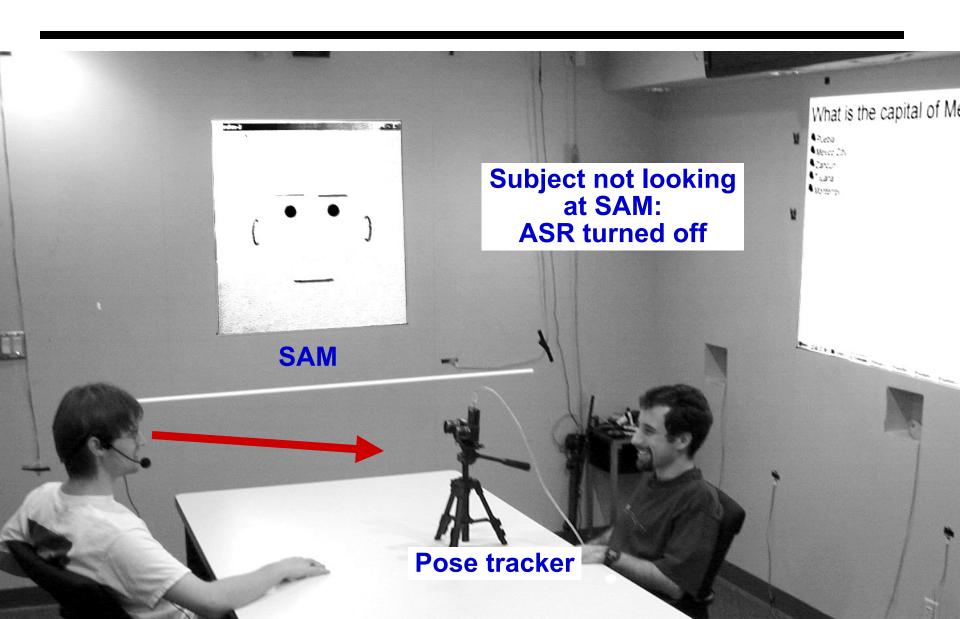
- Agent should know when it's being attended to
- Turn-taking discourse cues: who is talking to whom?
- Model attention of user
- Agreement: head nod and shake gestures
- Grounding: shared physical reference

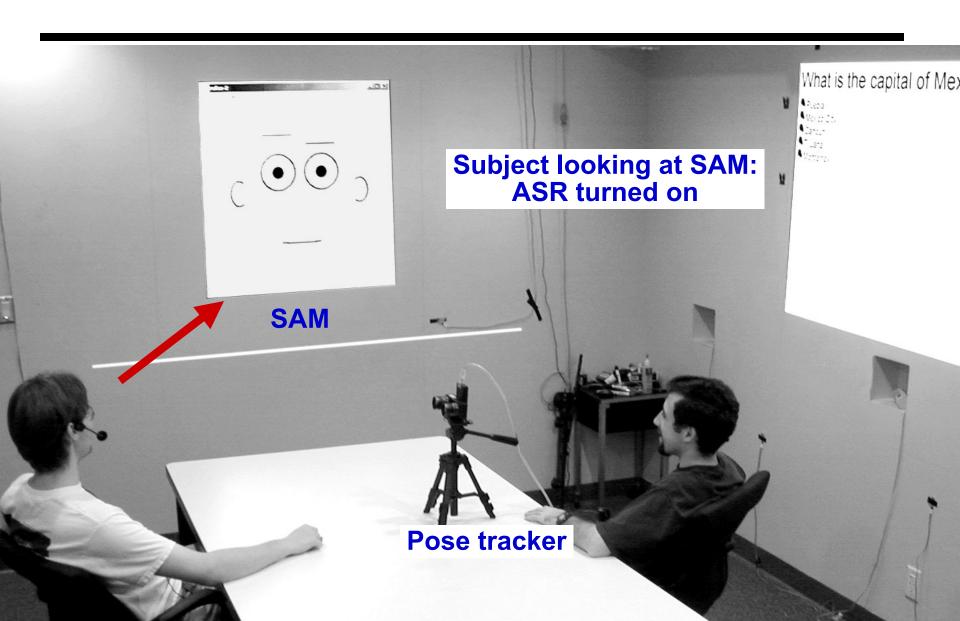
### Face cursor

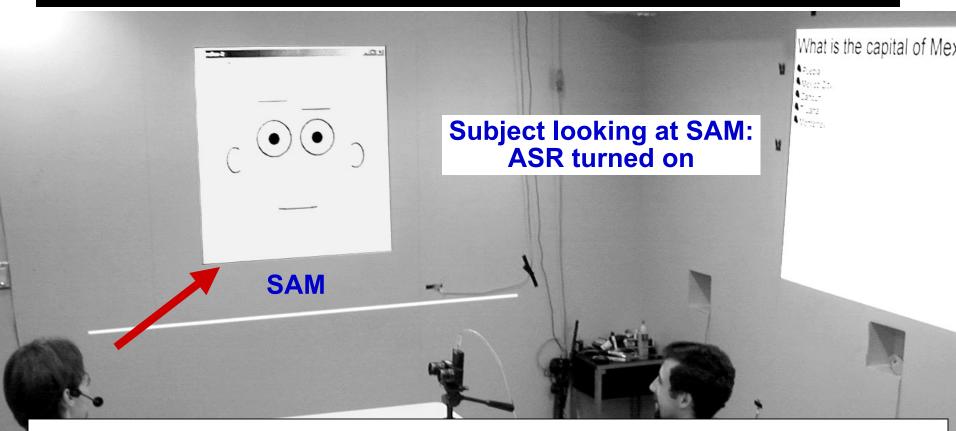










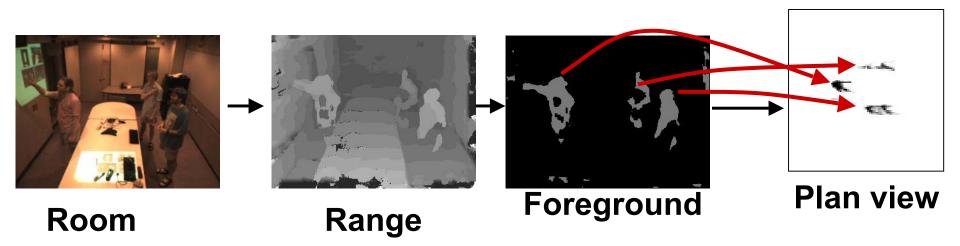


- General conversational turn-taking
- Agreement (Nod/Shake)
- Grounding / Object reference...

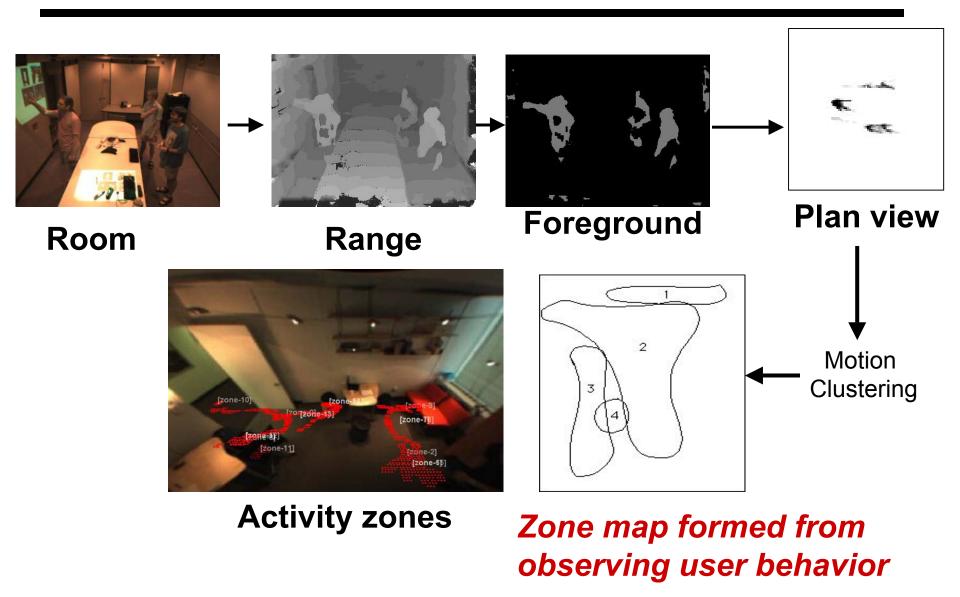
### Room tracking for Location Context

Location is an important cue for pervasive computing applications...

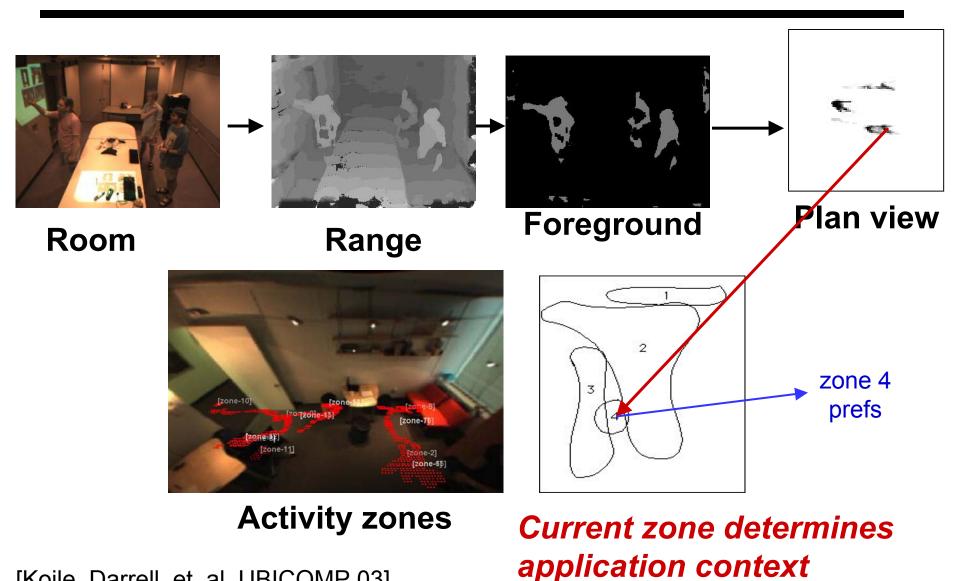
- Location context should provide a finer scale cue than room-ID, but more abstract than 3-space position and orientation.
- Regions ("zones") should be learned from observing actual user behavior.



#### Learning activity zones

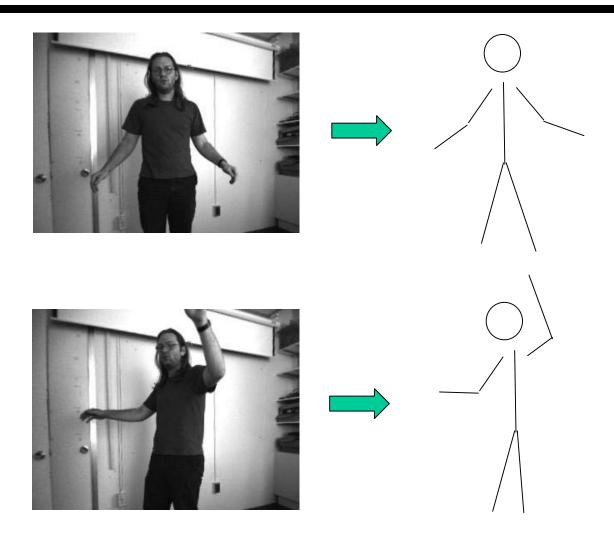


### Using activity zones



[Koile, Darrell, et. al, UBICOMP 03]

# Articulated pose sensing

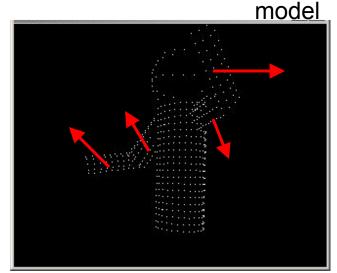


#### Model-based Approach

depth image

ICP with articulation constraint





- 1. Find closest points
- 2. Update poses
- 3. Constrain...



#### Interactive Wall



#### Multimodal studio



#### Articulated Pose from a single image?

Model based approach difficult with more impoverished observations:

- contours
- edge features
- texture
- (noisy stereo...)

hard to fit a single image reliably!

Example-based learning paradigm

#### **Example-based matching**

- Match 2-D features against large corpus of 2-D to 3-D example mappings
- Fast hashing for approximate nearest neighbor search
- Feature selection using paired classification problem
- Data collection: use motion capture data, or exploit synthetic (but realistic) models

### Parameter sensitive hashing

Compute features Find similar examples Input image Robust LWR

#### 2D->3D with Parameter sensitive hashing













TOP MATCH



















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#### Physical awareness

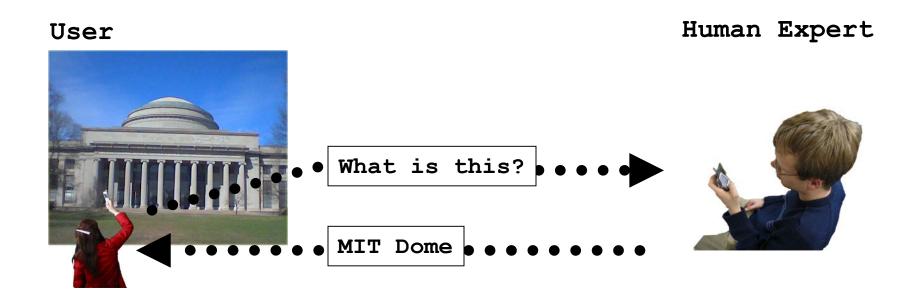
How can device be aware of what user is looking at?

#### User



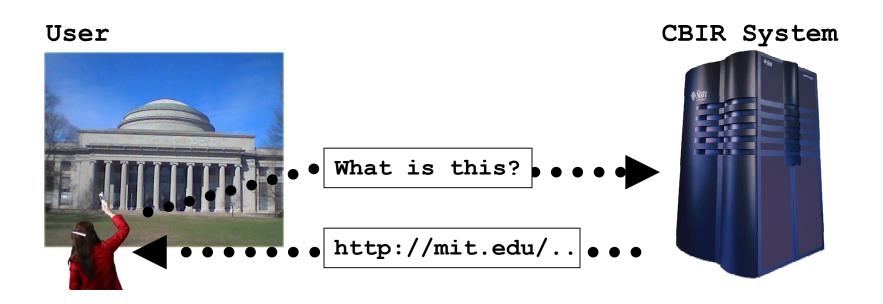
## Physical awareness

Asking a friend, "What's this?"



#### **IDeixis**

Instead, use CBIR (Content-based Image Retrieval) system:



#### **CBIR:** Content-based Image Retrieval

- Use image (or video) query to database.
- For place recognition, many current matching methods can be successful
  - PCA
  - Gobal orientation histograms [Torralba et al.]
  - Local features (Affine-invariant detectors/descriptors [Schmid], SIFT [Lowe], etc.)

... where to get the database?

#### The Web

Many location images can be found on the web



#### First Prototype



#### 1. Take an Image



2. Send image via MMS



3. View search result (matching location images)

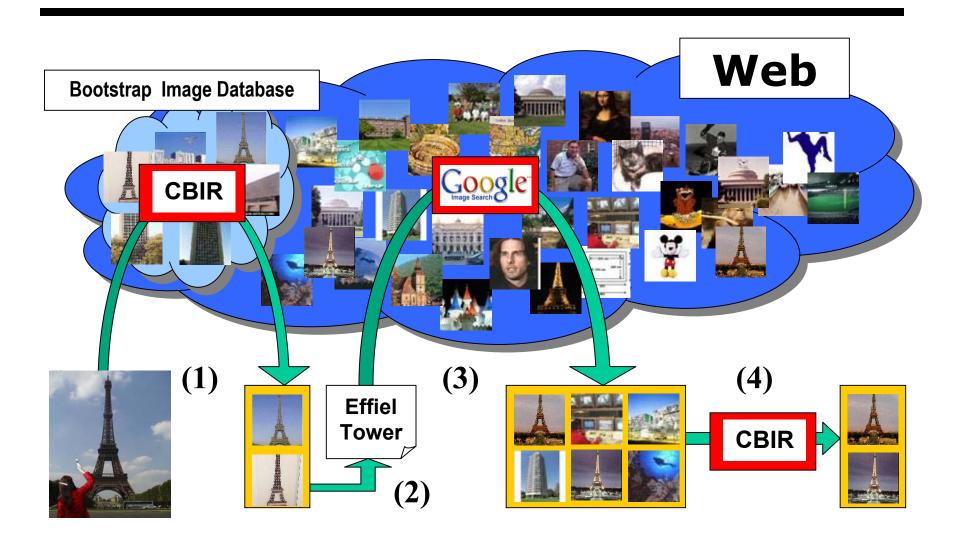


4. Browse a relevant webpage

### Images -> keywords (-> images)

- Hard to compile an image database of entire web!
- But given matches in subset of web:
  - Extract salient keywords
  - Keyword-based image search
  - Apply content-based filter to keyword-matched pages
- And/or allow direct keyword search
- Weighted term/bigram frequency sufficient for early experiments...

### Bootstrap image web search



#### Advantages

- Recognizing distant location (by taking photo)
- Infrastructure free (by using the web)
- Large-scale image-based web search (by bootstrapping keywords)
- With advances in segmentation, can apply to many other object recognition problems
  - mobile signs
  - appliance
  - product packaging

#### Visual Interfaces and Devices

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## **END**