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## Integrating Articulations in the Perception of Vowel Height

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**Abstract.** In vowels contrasting for height, a large number of articulations covary with tongue height, which is supposed to be the principal bearer of the contrast. However, attempts to link these covarying articulations to tongue movement physiologically have been largely unsuccessful, and the particular pattern of covariation appears to make more sense as a concerted effort to influence the perceived height of  $F_1$ . The experiments reported here used the Garner interference paradigm, modified to assess the perceptual primacy of stimulus dimensions, to show that the acoustic effects of two of these covarying articulations, velum height (nasalization) and rate of vocal fold vibration (pitch) are integrated perceptually with the acoustic effects of varying tongue height. This perceptual integration suggests that the different articulations are not independently perceived, contrary to the predictions of direct realist theories of speech perception, that articulatory events covary so as to enhance each other's perceptual effects, and that the surface phonological or initial phonetic representation of vowels might be quite richly specified (contrary to claims of phonetic underspecification).

### 1. Introduction

Many articulatory settings covary directly with the height of the tongue in vowels: the higher the vowel, the more advanced the tongue root [Lindau, 1975, 1978, 1979; Jackson, 1988], the higher the jaw [Lindblom and Sundberg, 1971], the more protruded the lips in back vowels and the more retracted the lips in front vowels [Linker, 1982], the higher the velum [Moll and Shriner, 1967; Lubker, 1968; Bell-Berti,

1976; Bell-Berti et al., 1979], and the higher the rate of vocal fold vibration [Peterson and Barney, 1952; House and Fairbanks, 1953; Lehiste and Peterson, 1961; Honda, 1987; Steele, 1986; Ohala and Eukel, 1987; Silverman, 1987]. Duration, on the other hand, varies inversely with tongue height [Lindblom, 1967; Lehiste, 1970; Westbury and Keating, 1980; Keating, 1985]. The conventional view is that these other articulatory settings are secondary to the height of the tongue in distinguishing one vowel from

another, and may even be mechanical consequences of moving the tongue [for an argument of this type, see Ohala and Eukel, 1987]. Here, it will be argued that vowel 'height' is instead an integration of all these settings, with no priority, for articulatory control nor acoustic goals, given to the height of the tongue. The basis of this claim is that, aside from the duration difference, and the labial articulations, which affect  $F_2$  and thus the percept of vowel backness most strongly, all these articulatory settings converge on a single effect, the manipulation of the perceived  $F_1$ . ('Perceived  $F_1$ ' is used as shorthand in this paper for the listener's response to the distribution of energy in the lower part of the spectrum, which contains the first resonance, as well as the acoustic effects of a variety of other articulations.) It is to bring about this convergence that all these articulatory events covary as they do, and not some purely physiological dependency between them [see Diehl and Kluender, 1989, and Diehl, this volume, for similar views].

The available evidence indicates in fact that the articulatory settings that covary with tongue height are independently controlled. Many languages of East and West Africa exhibit contrasts for the position of the tongue root as well as for tongue height [Hall et al., 1974; Lindau, 1975, 1978, 1979; Jackson, 1988]; the velum is actively raised in higher vowels [Lubker, 1968];  $F_0$  is actively elevated through the contraction of the cricothyroid in higher vowels [Vilkman et al., 1989; Honda and Fujimura, 1989] and  $F_0$  differs in the same direction between vowels of different heights in esophageal as well as laryngeal speech [Gandour and Weinberg, 1980; Fox and Trudeau, 1988]; and speakers differ in

how much of the vertical position of the tongue is achieved by jaw as opposed to tongue raising or lowering [Ladefoged, 1990]. These demonstrations of independent control undermine any attempt to explain the observed covariation which yokes the other articulations physiologically to the movement of the tongue. Explanations of a different sort must be sought, like the one argued for here that unites these articulations in their effects on the perceived frequency of the lowest resonance of the vowel.

The convergence of the acoustic effects of these articulations could indicate that the distinctive features that represent vowel height contrasts, [high] and [low], or Clements's [1989] feature [open], do not, despite their names, refer simply to tongue height or degree of constriction, but are instead labels for acoustic or perceptual values [for similar views, see Ladefoged, 1980; Disner, 1983]. In a weak sense of this view, vowel height, i.e., perceived  $F_1$ , is always and primarily a function of tongue height, even though the other articulations that covary with tongue height enhance the perceived difference in  $F_1$  of vowels produced with different tongue heights. In the strong sense of this view, on the other hand, vowel height contrasts do not necessarily imply differences in tongue height; instead the acoustic effects of each of the covarying articulations contribute equally to the perceived  $F_1$ . Height then is an abstract scale representing the covariation among these articulations jointly. Evidence from the behavior of vowels in phonological inventories, rules, and changes in support of this stronger view will be outlined in the last section of this paper.

If vowel height is an integration of all these articulatory events, the acoustic effect also undermines the possibility of direct perception of it [Fowler, 1986, 1990], since it argues that the articulatory settings that produce the acoustic properties in the acoustic signal are not individually recovered. Direct perception of speech gestures does not depend on the possibility that during any one gesture an acoustic property is present in the signal it may be unique to that gesture that produces it is not unique to that segment or because of the presence of gestures of adjacent segments. However, this theory does argue that the resolution of ambiguity will always be resolved by the listener. If the value is evaluated that is long, the listener will reveal any coarticulatory 'sneak' acoustic properties [Fowler, 1986; Krakow et al., 1988; Man, 1987]. However, none of the articulations listed above have the same acoustic effect, and if the effect cannot be attributed, except to just one of them. That the other than tongue height acoustic properties of the vowel, e.g., its pitch, nasality, etc., unless the listener can relate them perceptually (in any case, height itself affects more than the other) would indicate that the acoustic effects of the articulations covary with tongue height may be distinguished simply by adding to the list of different tongue heights each of the other articulations. (Such a theory, of course, provide any explanation of these other articulations.)

the vertical position of the larynx as opposed to raising or lowering [Ladefoged, 1989]. Demonstrations of independent covariation which yokes articulations physiologically to the position of the tongue. Explanations of this sort must be sought, like the explanation here that unites these articulations and their effects on the perceived height of the lowest resonance of the

convergence of the acoustic effects of these articulations could indicate that these features that represent contrasts, [high] and [low], or [open] and [close] feature [open], do not, in themselves, refer simply to tongue height or degree of constriction, but are instead markers for acoustic or perceptual properties. (For similar views, see Ladefoged, 1983). In a weak sense of vowel height, i.e., perceived  $F_1$ , and primarily a function of tongue height, even though the other articulations covary with tongue height, the perceived difference in  $F_1$  produced with different tongue heights. In the strong sense of this view, however, vowel height contrasts necessarily imply differences in perceived height; instead the acoustic effects of covarying articulations covary to the perceived  $F_1$ . Height is a perceptual scale representing the differences among these articulations that emerge from the behavior of articulatory inventories, rules, and processes, in support of this stronger view outlined in the last section of

If vowel height is an integration of articulations in the phonetics, the convergence of all these articulatory events on a single acoustic effect also undermines the theory of direct perception of speech gestures [Fowler, 1986, 1990], since that theory argues that the articulatory sources of properties in the acoustic signal can all be individually recovered. Direct perception of speech gestures does not rule out the possibility that during any limited interval in the signal it may be uncertain whether an acoustic property is there because the gesture that produces it is part of the current segment or because of coarticulation with gestures of adjacent segments. However, this theory does not argue that this ambiguity will always be resolved once an interval is evaluated that is long enough to reveal any coarticulatory source of such acoustic properties [Fowler and Smith, 1986; Krakow et al., 1988; see also Silverman, 1987]. However, none of the covarying articulations listed above have coarticulatory origins, and if these articulations have the same acoustic effect, then this effect cannot be attributed, except arbitrarily, to just one of them. That the articulations other than tongue height affect other acoustic properties of the vowel than its  $F_1$ , e.g., its pitch, nasality, etc., does not help unless the listener can reliably separate them perceptually (in any case, tongue height itself affects more than  $F_1$ ). Perceptual separation would indicate that the acoustic effects of the articulations that covary with tongue height make vowels of different tongue heights easier to distinguish simply by adding to the differences between them. (Such a theory does not, of course, provide any explanation for why these other articulations covary consis-

tently in the way they do.) The experiments reported in this paper are a first attempt to test whether the acoustic effects of these covarying articulations are instead integrated in the perception of vowel height, and the extent to which listeners can separate their articulatory origins.

Looking for this sort of integration is a test of a strong version of the auditory enhancement theory argued for by Diehl and his colleagues [Kluender et al., 1988; Diehl and Kluender, 1989; Diehl and Walsh, 1989, Diehl, this volume]. This theory claims that articulations covary in speech because the perceptual effect of one articulation exaggerates the perceptual value of another so that that speech sound becomes more distinct from one in which the two articulations covary in the opposite direction. For example, vowels are lengthened before [+voice] stop closures to exaggerate the perceived shortness of what is already a shorter closure than in [-voice] stops [Kluender et al., 1988]. The perceived duration of the [-voice] stop closure would of course be lengthened by the shorter vowel that precedes it. The perceptual effect of vowel duration on judgments of following stop closure duration is attributed to a general auditory mechanism Kluender et al. [1988] call 'durational contrast', and proponents of this theory argue that many cases of enhancement can be attributed to such mechanisms. This paper does not address the issue of whether enhancement of one perceptual effect by another arises out of such general auditory mechanisms, but instead the more general prediction of enhancement theory that the perceptual effects of covarying articulations merge into a single, more distinct perceptual object.

Table 1. Two-by-two stimulus array of the Garner paradigm

	Dimension 1	
	Low	High
Dimension 2		
High	A	B
Low	C	D

Dimension 1, e.g. Nasalization or Pitch; dimension 2, e.g. Tongue Height.

## 2. Methods and Stimuli

### 2.1. What Kind of Experimental Design Is Needed?

The hypothesis that all the articulations which covary with tongue height do so because their perceptual effects are the same suggests that listeners do not actually hear them as separable articulations, or at least not as articulations associated with any other contrast than vowel height. Accordingly, what is needed is an experimental design which allows a test of the extent to which the acoustic effects of these various articulations are perceptually integrated. More precisely, what is needed is a test of whether the perception of the value a vowel has along an acoustic dimension reflecting one articulation is influenced by its value along another acoustic dimension determined by another, covarying articulation. Without a demonstration that a vowel's perceptual value along one acoustic dimension depends on its acoustic value along another (and vice versa), then the only motivation for covarying articulations is that differences along more than one dimension at a time make vowels more distinct. Of interest here is the stronger claim that articulations covary because their perceptual effects exceed their sum and actually converge on a single, exaggerated perceptual value, for  $F_1$ .

At the same time, since each of these articulations participates in phonemic contrasts in its own right, their acoustic effects could also define orthogonal dimensions by which listeners sort vowels. For example, nasalization may make a low vowel sound

lower, as a result of perceptual integration of the acoustic effects of nasalization with those of tongue height, and also simply nasalized, since that is an acoustic dimension orthogonal to vowel quality. To sum up, needed are a test of perceptual integration of orthogonal acoustic dimensions and a test of whether listeners can also classify stimuli along those dimensions individually. These two tests are provided by the Garner [1974] paradigm, adapted as suggested by Melara and Marks [1990], which is described in the next section.

### 2.2. Integrability vs. Separability: The Garner Paradigm

The integrability of apparently orthogonal stimulus dimensions has frequently been examined using a paradigm developed by Garner [1974]. In this paradigm, subjects are required to classify, as quickly as possible, stimuli selected from a two-by-two array defined by the dimensions whose integrability is being investigated (table 1 indicates the dimensions that were investigated in the experiments reported here).

The stimuli are supposed to be separated along each dimension so as to be equally discriminable. Stimuli are selected from this array to be presented to subjects for classification in a number of different ways (fig. 1):

(1) In *baseline* classification, stimuli are selected from just one side of the array and they thus differ along just one dimension: i.e. A vs. C or B vs. D on the Tongue Height dimension, and A vs. B or C vs. D on the Nasalization or Pitch dimensions.

(2) In *correlated* classification, stimuli are selected from opposite corners of the array, and they differ along both dimensions at once. Their values on these dimensions are either positively, B (both high) vs. C (both low), or negatively, A (low, high) vs. D (high, low), correlated.

(3) In *selective attention*, all four stimuli in the array are selected, but the perceiver must attend selectively to just one dimension while ignoring the other. In classification for Tongue Height, A and B are contrasted with C and D, while for Nasalization or Pitch, A and C are contrasted with B and D. The orthogonal difference along the other dimension is supposed to be irrelevant to the classification.

Fig. 1. Stimulus arrays at (left) and 45° (right), illustrating class membership in instances of the various tasks at the two rotations; the stimulus arrays at 22.5° would be intermediate. The vertical axis is (the inverse of) Tongue Height ( $F_1$ ) and the horizontal axis is either Nasalization ( $N_2-N_1$ ) or Pitch ( $F_0$ ). Circles enclose stimuli which belong to a class on a given block of trials, squares enclose stimuli that do not. At 0°, the illustrated Baseline and Selective Attention tasks require judgments of Tongue Height; the Correlated task contrasts positively correlated stimuli; and the Divided Attention task contrasts positively with negatively correlated stimuli.

(4) In *divided attention*, stimuli are again selected, but the perception between the two dimensions of two positively correlated stimuli is distinguished from A and D, the two negatively correlated stimuli. Both dimensions are as is the nature of the correlations.

If the two dimensions of the stimuli are once, as they are in the correlated task, and divided attention tasks, then performance on these tasks and the baseline task will differ along just one dimension.



stimuli. Demonstrating integration therefore requires that performance also be worse on the selective attention task compared to baseline. With perceptually separable dimensions, variation on the unattended dimension would not affect accuracy in classifying the stimuli along the attended dimension in the selective attention task. Integration reduces performance in selective attention because the supposedly irrelevant differences along the unattended dimension change the stimuli's perceived value on the attended dimension. This increases the variability among the members of each class and with it the perceiver's uncertainty about whether a stimulus belongs to a class.

Having to attend to both dimensions at once would by itself reduce performance in the divided attention task, but integration should add to this difficulty. Integration should degrade performance even more in divided attention because the mutual changes in a stimulus's value along one dimension by its value along the other will make it more difficult to detect that the stimulus's values were positively or negatively correlated. With perceptually separable dimensions, on the other hand, the stimulus's value along each dimension can be independently measured and the polarity of the correlation between the values on the two dimensions would therefore be more easily determined.

The natural pattern of covariation between Nasalization or Pitch and Tongue Height could also influence performance in these classification tasks if listeners found the vowels in which the dimensions covaried as in natural speech more distinct than those in which the covariation went in the opposite direction. If this is so, then vowels in which Pitch and Tongue Height are positively correlated or in which Nasalization and Tongue Height are negatively correlated should be more easily distinguished (and less easily grouped together) than vowels in which these correlations have the opposite polarity. Thus performance should be better on the positively than negatively correlated task when vowels vary in Pitch and Tongue Height, but better for the negatively than positively correlated task when they vary in Nasalization and Tongue Height. Conversely, performance should be even poorer in the divided attention task since vowels which have been made more distinct by natural covariation will have to be classed together. Performance on the baseline and selective attention tasks should not be

affected by any greater distinctiveness that may arise out of natural covariation of dimensions. In each of the baseline tasks, a distinction has to be drawn between a vowel which is more distinct because it exhibits natural covariation and one which is less distinct because it does not. In the selective attention tasks, each class always contains one more and one less distinct vowel. In both kinds of tasks, then, the effect of an additional distinctiveness that may arise out of natural covariation of dimensions is evenly distributed among the subtasks.

In summary, by altering the perceptual value of a stimulus along one dimension through its value along the other, integration should facilitate fast, accurate classification in the correlated tasks compared to the baseline task, but interfere with it in the selective and divided attention tasks. If integration also renders some of the stimuli more distinct than the others, perhaps those in which stimuli's values covary as they do naturally, then further effects will be observed in the correlated and divided attention tasks. With dimensions that are perceptually separable, neither facilitation nor interference is expected since the value a stimulus has along one dimension does not alter its perceptual value along the other.

### 2.3. Perceptual Primacy

#### 2.3.1. Rotation of the Array

Melara and Marks [1990] argue that the perceptual integration of dimensions does not preclude independent evaluation of a stimulus along perceptually primary dimensions; these are the psychologically real dimensions in the stimulus space along which any stimulus is evaluated. They suggest instead that even if two dimensions are integrated in the perception of the *stimulus as a whole*, subjects may still extract the stimulus's *attributes*, i.e. its values along perceptually primary dimensions. Following Smith and Kemler [1978] and Grau and Kemler Nelson [1988], Melara and Marks [1990] show how rotating the array in the plane alters the perceptual interaction between its members and thereby reveals the orientation in the stimulus space corresponding to perceptually primary dimensions.

If the original orientation ( $0^\circ$ ) corresponds to perceptually primary but integrable dimensions, then rotation (fig. 1) increases the intraclass varia-

bility on the attended dimension in the presence of distracting variability on the other.

Rotation should thus cause more interference in the selective attention task. Furthermore, if the array is rotated  $45^\circ$ , stimuli which were sorted into different classes, i.e. /A/ vs. /C/, are actually identical on one dimension in the selective attention task even more so.

On the other hand, rotation should also facilitate responses faster and more accurate in the selective attention task. As in the selective attention task, four stimuli from the array are provided in the divided attention task, but the subject must attend to two dimensions. If the dimensions are positively correlated or congruent, the subject should respond faster from the negatively correlated or incongruent /A/ and /D/. The facilitation that rotation causes in the divided attention task arises from differences on the attended dimension. For orthogonal differences, and by a similar amount, members of each class more closely covary on primary perceptual dimensions. When the array is rotated  $0$  to  $22.5^\circ$ , the congruent stimuli differ more on the horizontal dimension and less on the vertical, while for the incongruent stimuli the vertical difference expands as the horizontal one shrinks. With further rotation, the difference between congruent stimuli differ only along the horizontal dimension and incongruent ones only along the vertical. As Melara and Marks [1990] show, in this orientation the divided attention task should require a same-different decision along one dimension and should thus be faster and more accurate than the original orientation.

When dimensions are integrable, the difference in response time between selective attention and divided attention should therefore increase with rotation along the stimulus axes since the stimulus array is more distinct with these perceptually primary dimensions. The difference between divided attention and selective attention response time or accuracy should also increase with rotation since attention can be focused on a single dimension.

#### 2.3.2. Congruence

Melara and Marks [1990] describe the effects of perceptual primacy, the effects of congruent vs. incongruent variation along the dimensions. An issue is whether perceivers can

ly greater distinctiveness that may natural covariation of dimensions. In baseline tasks, a distinction has to be made between a vowel which is more distinct because of its natural covariation and one which is more distinct because it does not. In the selective attention task, each class always contains one more distinct vowel. In both kinds of tasks, the effect of an additional distinctiveness that is due to natural covariation of dimensions is distributed among the subtasks.

By altering the perceptual value of one dimension through its value integration should facilitate fast action in the correlated tasks compared to the uncorrelated tasks. In the divided attention tasks, if integration makes the stimuli more distinct than those in which stimuli's values differ naturally, then further effects will be seen in the correlated and divided attention tasks. Perceptual separability is not expected if a stimulus has along one dimension a perceptual value along the other,

### Perceptual Primacy

#### Orientation of the Array

Marks [1990] argue that the perceptual integration of a stimulus along perceptual dimensions; these are the psychological dimensions in the stimulus space along which a stimulus is evaluated. They suggest that if two dimensions are integrated in the stimulus as a whole, subjects evaluate the stimulus's attributes, i.e. its perceptually primary dimensions. Following Kemler [1978] and Grau and Kemler [1978] and Melara and Marks [1990] show how the orientation of the stimulus in the plane alters the perceptual primacy of its members and thereby reveals the perceptual dimensions in the stimulus space corresponding to the primary dimensions.

When the orientation (0°) corresponds to the perceptually primary but integrable dimensions, (1) increases the intraclass variability

on the attended dimension in addition to the distracting variability on the other dimension.

Rotation should thus cause more interference in the selective attention task. Furthermore, when the array is rotated 45°, stimuli which are supposed to be sorted into different classes, i.e. A vs. D and B vs. C, are actually identical on one dimension, making selective attention even more difficult.

On the other hand, rotation should make responses faster and more accurate in the divided attention task. As in the selective attention task, all four stimuli from the array are presented in the divided attention task, but the subject must divide attention between the two dimensions by sorting the positively correlated or congruent stimuli, B and C, from the negatively correlated or incongruent ones, A and D. The facilitation that rotation brings about in the divided attention task arises by increasing differences on the attended dimension, reducing orthogonal differences, and by aligning the members of each class more closely with the putatively primary perceptual dimensions. With rotation from 0 to 22.5°, the congruent stimuli, B and C, come to differ more on the horizontal dimension than the vertical, while for the incongruent stimuli, A and D, the vertical difference expands and the horizontal one shrinks. With further rotation to 45°, the congruent stimuli differ only along the horizontal dimension and incongruent ones differ only on the vertical. As Melara and Marks [1990] point out, at this orientation the divided attention task reduces to a same-different decision along either dimension and should thus be faster and more accurate than at the original orientation.

When dimensions are integrable but perceptually primary, the difference in response time or accuracy between selective attention and baseline should therefore increase with rotation of the stimulus axes since the stimulus array is no longer aligned with these perceptually primary dimensions. The difference between divided attention and baseline response time or accuracy should instead decrease with rotation since attention can focus increasingly on a single dimension.

#### 2.3.2. Congruence

Melara and Marks [1990] describe another measure of perceptual primacy, the effect of congruent vs. incongruent variation along the two dimensions. At issue is whether perceivers can detect that two of

the four stimuli in the array vary along the two dimensions in the same direction – both high or both low –, while the other two vary in opposite directions – one high and one low. The perceiver's ability to detect congruence or its absence depends on a prior ability to detect whether a stimulus has a high or low value along the two dimensions individually, which should only exist if those dimensions are perceptually primary. If stimulus attributes are not classified in terms of these individual dimensions, then it would not be possible to tell whether a stimulus had high or low values along both dimensions. The dimensions would not in fact exist perceptually as measures of stimulus value, and since no determination of congruence could be made, no difference in performance should be observed between the putatively congruent and incongruent stimuli.

### 2.4. The Stimuli

The perceptual integrability of the acoustic effects of two articulations that covary with tongue height, velum height and rate of vocal fold vibration – referred to here as Nasalization and Pitch – as well as their perceptual primacy, are examined in experiments designed on the models of Garner [1974] and Melara and Marks [1990].

The effect on formant frequencies of different degrees of tongue height, lip, and larynx position were determined through the use of a software model, Vocal 2.1 [kindly provided by Peter Ladefoged], which allows simulation of vocal tract shapes, transforms them to area functions, and then calculates the formant frequencies such a shape would produce [Ladefoged, n.d.; see also Lindau, 1975, 1978, 1979; Jackson, 1988]. (Henceforth, Tongue Height will refer simply to the position of the tongue in the mouth, or to its principal acoustic correlate, F<sub>1</sub>. Vowel height, on the other hand, will be reserved to refer to the phonological contrast between vowels, and it should not be taken to grant any priority to tongue height or position in conveying these contrasts.) Because this work will later be extended to the effects of lip rounding on perceived vowel height, these investigations focused on vocal tract shapes appropriate to back vowels. In designing the stimuli used here, the effects of Tongue Height differences were simulated across a 2-mm

Table 2. First three formant frequencies (in Hz) resulting from simulations of three degrees of Tongue Height

	F <sub>1</sub>	F <sub>2</sub>	F <sub>3</sub>
+1 mm	385	1,030	2,360
0 mm	430	1,080	2,320
-1 mm	450	1,070	2,320

range from 1 mm below the neutral position to 1 mm above it, with the further assumption of 2 mm of lip protrusion, 2 mm of larynx depression, and a lip aperture 13 mm wide [see Lindblom and Sundberg, 1971, Riordan, 1977, and Linker, 1982, for discussion of these articulations and their acoustic effects.] With each millimeter of tongue raising, the tongue was advanced a third of a millimeter to simulate the more forward position of higher back vowels. The resulting values (rounded to the nearest 5 Hz) for the first three formants are given in table 2.

Although Tongue Height clearly affects F<sub>2</sub> and F<sub>3</sub> as well as F<sub>1</sub>, for simplicity's sake it was decided to employ constant values for these two formants in the stimuli; the values used were 1,050 and 2,350 Hz, respectively. Variation in F<sub>1</sub> alone of the 65 Hz that 2 mm difference in Tongue Height produces is more than sufficient to produce a different vowel quality. These formant frequencies were then used to synthesize vowels through the cascade branch of a Klatt synthesizer. Nasalization was synthesized by placing a nasal zero (N<sub>2</sub>) between a nasal (N<sub>1</sub>) and oral pole (F<sub>1</sub>) (the former was always 150 Hz lower than the latter); the further the nasal zero is from either of the two flanking poles, the more nasalized the resulting vowel sounds [Stevens et al., 1987]. Although nasalized vowels are typically weaker than oral ones [House and Stevens, 1956], the peak amplitude of all vowels were normalized to within 0.2 dB of one another, which would largely prevent listeners from using an amplitude difference in the Nasalization by Tongue Height experiment. This was done so that performance would be determined by the effects on the spectrum of separating the nasal zero from the nasal pole by various amounts. Any reduction in intensity in the region of the first formant in the nasalized vowels is of course

not affected by this normalization, so the lower intensity in that region of the spectrum which is found in natural nasalized vowels [House and Stevens, 1956] could have been used by the listeners in the Nasalization by Tongue Height experiment. Finally, F<sub>0</sub> was simply varied directly.

Pilot experiments in which listeners discriminated between members of stimulus pairs differing by varying amounts along the dimensions of Tongue Height (the inverse of F<sub>1</sub>), Nasalization, and Pitch were then run to determine rough just noticeable differences along these various dimensions. For F<sub>1</sub>, a difference of about 25 Hz was reliably detected; for Nasalization, an N<sub>2</sub>-N<sub>1</sub> difference of 10 Hz was distinguishable from one of 50 Hz; and for Pitch, just a 5 Hz difference was detectable. Since differences are easiest to detect when two stimuli are presented side by side for comparison, and the stimuli were to be presented individually in the experiments reported here, somewhat larger differences than the minimum ones detectable were employed in constructing the stimulus arrays.

Finally, it is important to note that varying Nasalization and Pitch does not directly affect the measured frequency of F<sub>1</sub> in these stimuli, only Tongue Height differences do. However, it is predicted that the acoustic effects of these articulations will affect the perceived frequency of F<sub>1</sub>. It is this prediction in fact that these experiments are designed to test.

The stimuli for the two sets of arrays, at the various rotations, are given in table 3. Henceforth in reference to these arrays, a distinction will be drawn strictly between Tongue Height which increases top to bottom and F<sub>1</sub> which increases from bottom to top. Nasalization and Pitch increase from left to right (fig. 1).

The differences in F<sub>1</sub>, the inverse of Tongue Height, are the same for the two experiments. F<sub>0</sub> was set to the intermediate value of 125 Hz in all the stimuli in the Nasalization by Tongue Height experiment, while the difference between the nasal formant and the nasal zero was set to 0 in the Pitch by Tongue Height experiment, eliminating any nasalization.

In terms of the acoustic measures themselves, F<sub>1</sub>, N<sub>2</sub>-N<sub>1</sub>, and F<sub>0</sub>, the congruent stimuli in both sets of arrays would be B and C since it is these stimuli in which values along each pair of acoustic dimensions are either both high or both low, while

Table 3. Stimuli for Nasalization

Nasalization by Tongue Height	F <sub>1</sub>
	N <sub>2</sub>
	N <sub>1</sub>
	N <sub>2</sub> -N <sub>1</sub>
Pitch by Tongue Height	F <sub>1</sub>
	N <sub>2</sub>
	N <sub>1</sub>
	N <sub>2</sub> -N <sub>1</sub>
Pitch by Tongue Height	F <sub>1</sub>
	F <sub>0</sub>
Pitch by Tongue Height	F <sub>1</sub>
	F <sub>0</sub>

in A and D they have opposite values. In the two arrays differ in which pair of values in a way best corresponding height contrasts. If more Nasal vowel sound lower for a given Tongue Height (inverse of F<sub>1</sub>) and vice versa, then arrays are the most distinct in vowel height. Nasalization by Tongue Height arrays is in accord with acoustic congruence: higher Pitch makes a vowel of higher Tongue Height sound higher, then A and I distinct in vowel height for the Pitch by Tongue Height arrays, and distinctness does not arise from incongruence. For the sake of consistency in interpretation of the arrays, B and C will be the congruent stimuli and A and D the incongruent ones in all future discussion.

Since error rate rather than reaction time was the measure of performance in these experiments, the vowels were made quite brief, 100 ms.

/ this normalization, so the lower region of the spectrum which is found in nasalized vowels [House and Stevens, 1977] have been used by the listeners in the Tongue Height experiment. Finally,  $F_1$  varied directly.

Experiments in which listeners discriminate members of stimulus pairs differing in tongue height along the dimensions of  $F_1$  (the inverse of  $F_1$ ), Nasalization, and Pitch, then run to determine rough just noticeable differences along these various dimensions. A difference of about 25 Hz was reliably detectable for nasalization, an  $N_2-N_1$  difference of about 50 Hz; and a 5 Hz difference was detectable for pitch. These differences are easiest to detect when two stimuli are presented side by side for comparison. The stimuli were to be presented individually in the experiments reported here, somewhat larger differences than the minimum ones detectable were used in constructing the stimulus arrays.

It is important to note that varying Nasalization and Pitch does not directly affect the frequency of  $F_1$  in these stimuli, only the differences do. However, it is possible that acoustic effects of these articulations affect the perceived frequency of  $F_1$ . It is this fact that these experiments are de-

signed for the two sets of arrays, at the various levels given in table 3. Henceforth in the experiments, a distinction will be drawn between Tongue Height which increases top to bottom and Pitch increase from left to right.

Changes in  $F_1$ , the inverse of Tongue Height, were the same for the two experiments.  $F_0$  had an intermediate value of 125 Hz in all the experiments. Nasalization by Tongue Height experiments had a difference between the nasal and oral zero was set to 0 in the Pitch by Tongue Height experiment, eliminating any nasal-

ization. The acoustic measures themselves,  $F_1$  and  $F_0$ , the congruent stimuli in both experiments would be B and C since it is these two values along each pair of acoustic measures, either both high or both low, while

Table 3. Stimuli for Nasalization by Height and Pitch by Height arrays

		Rotation					
		0°		22.5°		45°	
		A	B	A	B	A	B
Nasalization by Tongue Height	$F_1$	460	460	465	453	466	445
	$N_2$	320	370	337	371	351	365
	$N_1$	310	310	315	303	316	295
	$N_2-N_1$	10	60	22	68	35	70
		C	D	C	D	C	D
	$F_1$	430	430	437	425	445	424
	$N_2$	290	340	289	324	295	309
	$N_1$	280	280	287	275	295	274
	A	B	A	B	A	B	
Pitch by Tongue Height	$F_1$	460	460	465	453	466	445
	$F_0$	120	130	122	131	125	132
		C	D	C	D	C	D
	$F_1$	430	430	437	425	445	424
	$F_0$	120	130	119	128	118	125

signed for the two sets of arrays, at the various levels given in table 3. Henceforth in the experiments, a distinction will be drawn between Tongue Height which increases top to bottom and Pitch increase from left to right. Changes in  $F_1$ , the inverse of Tongue Height, were the same for the two experiments.  $F_0$  had an intermediate value of 125 Hz in all the experiments. Nasalization by Tongue Height experiments had a difference between the nasal and oral zero was set to 0 in the Pitch by Tongue Height experiment, eliminating any nasalization. The acoustic measures themselves,  $F_1$  and  $F_0$ , the congruent stimuli in both experiments would be B and C since it is these two values along each pair of acoustic measures, either both high or both low, while in A and D they have opposite values. However, the two arrays differ in which pair of stimuli combine values in a way best corresponding to natural vowel height contrasts. If more Nasalization makes a vowel sound lower for a given Tongue Height (the inverse of  $F_1$ ) and vice versa, then the B and C vowels are the most distinct in vowel height for the Nasalization by Tongue Height arrays, and distinctness is in accord with acoustic congruence, but if a higher Pitch makes a vowel of a given Tongue Height sound higher, then A and D are the most distinct in vowel height for the Pitch by Tongue Height arrays, and distinctness does not agree with acoustic congruence. For the sake of consistency in the interpretation of the arrays, B and C will be considered the congruent stimuli and A and D incongruent ones in all future discussion.

Since error rate rather than reaction time was the measure of performance in these experiments, the vowels were made quite brief, lasting only 65 ms

from the onset of energy to its offset, in order to reduce accuracy overall. Amplitude rose steeply from 0 to 57 dB in the first 10 ms and then more gradually to 60 dB in the next 10 ms, remained at 60 dB for 25 ms, and then fell back to 0 dB in mirror image of its rise (recall that the peak amplitude in the output waveform was also normalized for all stimuli). The frequencies of the first oral and nasal formants, the nasal zero, and the fundamental were constant throughout each stimulus, and the frequencies of formants above the first as well as all formant bandwidths were constant across stimuli.

### 2.5. Connections among Design Components

If integration of dimensions occurs, performance on the correlated task should be faster and

more accurate than that on the baseline tasks, while performance of the selective and divided attention tasks should be slower and less accurate. If integration shows up in these experiments, it would show that the perception of vowel quality integrates differences in the acoustic signal due to velar or laryngeal articulations with those due to movements of the tongue.

Even if integration occurs, listeners may still sort the stimuli by their values along the individual dimensions. For example, a vowel may still be perceived as having a high Tongue Height when Nasalization is also high, even though its perceived Tongue Height is lower than it would be if Nasalization were low. Conversely, a vowel may still be perceived as having a low degree of Nasalization when Tongue Height is high, even though its perceived Nasalization is higher than it would be if Tongue Height were low. If listeners can still judge a stimulus's value on these dimensions individually, even if that value is distorted by the stimulus's value on the other dimension, then the dimensions are perceptually primary, in accord with their traditional labeling with different features, [high] and [low] (Tongue Height), [nasal], and [High] (Pitch). As a result of integration, the listener's percept of the vowel's height is more than just an additive composite of its values for each of these dimensions, but at the same time the vowel is recognizable as being in large part composed of settings along each of these dimensions, because they are also perceptually primary.

Perceptual primacy is assessed in two ways. First, performance on selective and divided attention compared to the baseline tasks should change in opposite ways with rotation of the stimulus array away from its orientation to the original stimulus dimensions. If that orientation aligns with perceptually primary dimensions, then performance on a selective attention task should decline, since intraclass variability is increased with rotation. Performance on the divided attention task should, on the other hand, improve, since rotation reduces the intraclass variability with respect to the primary dimensions. Second, with perceptually primary dimensions, congruent stimuli should be perceived more reliably than incongruent ones, since in the congruent stimuli both stimulus dimensions vary in the same direction, while in the incongruent ones, they vary in opposite directions. If it should turn out that vowels which exhibit natural covariation for these dimen-

sions are more distinct from one another than those which do not, then performance on tasks in which the INcongruent stimuli must be distinguished should actually be better in the Pitch by Tongue Height experiment (in the Nasalization by Tongue Height experiment acoustic congruence coincides with the natural pattern of covariation of those dimensions).

## 2.6. Method of Presentation

The stimuli were presented to subjects seated in a sound-treated room, at comfortable levels over headphones to one ear, the right for all subjects but 1, who claimed his left ear was better. The subjects ran the experiment themselves from a video display terminal through which they entered their responses and controlled their progress from block to block. Each block of trials began with a series of practice trials in which the stimuli that belonged to the category were presented in alternation with those that did not. Whether a stimulus belonged to the category was indicated by presenting the words 'yes' or 'no' on the computer screen immediately before the subject heard the stimulus. The message remained on the screen for 500 ms, and then the subject heard the stimulus. They were then to respond by striking labelled 'yes' and 'no' keys (these keys were the '1' and '3' keys of the keypad and the subjects struck them with the index fingers of their left and right hands, respectively). The next trial began 250 ms after their response. After the subjects had heard 8 repetitions of each stimulus in training, the test trials began. In each block of test trials, they heard 24 instances of each stimulus, in random order. Pilot work had shown that to prevent subjects from responding at chance on the more difficult tasks, they needed to be reminded of what sounds belonged to the category during the test trials; accordingly, 8 of the 24 test trials were preceded by 'yes' or 'no', as in the practice trials, while the remaining 16 were preceded by 'guess' (which trials were preceded by 'yes', 'no' or 'guess' was also random). Only their performance on the 16 trials where they had to guess was included in the results. The subjects were instructed to respond as quickly as possible to both the practice and test trials, and if anything to sacrifice accuracy to speed. They were also told to give

their immediate impression of who belonged to the category and not when the decision was difficult.

There were two sessions, one for rotation by Tongue Height arrays and 1 for Pitch by Tongue Heights arrays. In the first Nasalization by Tongue Height experiment, there were 27 blocks of trials, the other half Pitch by Tongue Height arrays. In the second session, there were 27 blocks of trials, 9 tasks by 3 rotations. The 9 tasks were: 2 correlated tasks (B vs. C and A vs. C), 2 attention tasks (A and B vs. C and A and B vs. D), and 1 divided attention task (A vs. A and D), and the 3 rotations were 45°. Subjects heard all 9 tasks with 3 rotations together, but the order in which they heard them was determined by a Latin square order in which the 9 tasks were presented in each rotation, except that the first task they heard to perform on any rotation was a baseline task. This restriction ensured that they started each rotation finding out what one of its 'dimensions' was, normally, whether a given stimulus or not belonged to the category on a given task was across subjects.

## 2.7. Subjects and the Practice of the Experiments

Subjects in this experiment were 10 volunteers from the Cornell University who answered posted advertisements, 5 undergraduate and 3 graduate students, 5 had some background in linguistics, beginning their 2nd year of graduate school, but all were entirely ignorant of the purpose of the experiment. Six of the 10 were women and the other 2 men. Each subject participated in both sessions of the experiment, which took approximately an hour and 15 minutes. For 1 subject, the two sessions were on the same day; for that subject the first session was in the morning and the second in the afternoon. The other 9 subjects were on different days. Subjects paced themselves and were told that they could take as long as they wished between blocks.

distinct from one another than those then performance on tasks in which different stimuli must be distinguished may be better in the Pitch by Tongue Height (in the Nasalization by Tongue Height acoustic congruence coincides with a pattern of covariation of those di-

### Method of Presentation

Stimuli were presented to subjects seated in a sound room, at comfortable levels over one ear, the right for all subjects but for one whose left ear was better. The subjects prevented themselves from a video display through which they entered their responses and their progress from block to block. Each block of trials began with a series of practice trials with the stimuli that belonged to the category presented in alternation with those that belonged to the other category. The stimuli were presented by computer screen immediately before the stimulus. The message remained on the screen for 500 ms, and then the subject heard the stimulus. They were then to respond by striking the 'y' and 'n' keys (these keys were the '1' and '2' keys on the keypad and the subjects struck with their index fingers of their left and right hands respectively). The next trial began 250 ms after the response. After the subjects had heard each stimulus in training, the test trials began. In each block of test trials, they heard each stimulus, in random order. It was pointed out that to prevent subjects from becoming bored on the more difficult tasks, they were reminded of what sounds belonged to each category during the test trials; accordingly, 8 of the 16 trials were preceded by 'yes' or 'no', as in the training trials, while the remaining 16 were preceded by 'guess' (which trials were preceded by 'no' or 'yes' was also random). Only their responses on the 16 trials where they had to guess were recorded in the results. The subjects were encouraged to respond as quickly as possible to both 'yes' and 'no' test trials, and if anything to sacrifice accuracy for speed. They were also told to give

their immediate impression of whether a stimulus belonged to the category and not to reflect even when the decision was difficult.

There were two sessions, one for the Nasalization by Tongue Height arrays and the other for the Pitch by Tongue Height arrays. Half the subjects did Nasalization by Tongue Height first and the other half Pitch by Tongue Height first. Within each session, there were 27 blocks of trials, consisting of 9 tasks by 3 rotations. The 9 tasks were 4 baseline tasks (A vs. B, C vs. D, A vs. C, and B vs. D), 2 correlated tasks (B vs. C and A vs. D), 2 selective attention tasks (A and B vs. C and D and A and C vs. B and D), and 1 divided attention task (B and C vs. A and D), and the 3 rotations were 0, 22.5, and 45°. Subjects heard all 9 tasks within a rotation together, but the order in which they heard each rotation was determined by a Latin square, as was the order in which the 9 tasks were presented within a rotation, except that the first task that a subject had to perform on any rotation was a baseline task. This restriction ensured that they started each rotation by finding out what one of its 'dimensions' was. Finally, whether a given stimulus or stimuli belonged to the category on a given task was counterbalanced across subjects.

### 2.7. Subjects and the Practical Conditions of the Experiments

Subjects in this experiment were 8 paid (\$5/h) volunteers from the Cornell University community who answered posted advertisements; all 8 were students, 5 undergraduate and 3 graduate. Five of 8 had some background in linguistics, in fact 2 were beginning their 2nd year of graduate study of linguistics, but all were entirely ignorant of the purpose of the experiment. Six of the subjects were women and the other 2 men. Each subject took part in both sessions of the experiment, each of which took approximately an hour and a half. For all but 1 subject, the two sessions were run on different days; for that subject the first session was run in the morning and the second in the afternoon of the same day. Subjects paced themselves in a session, and were told that they could take breaks whenever they wished between blocks.

Since each stimulus was presented 16 times and there were 8 subjects, the results are based on 128 responses to each stimulus in each of the 9 tasks at each rotation. Given that there were 16 repetitions, of 4 stimuli, in 9 tasks, at 3 rotations, in 2 experiments, each subject produced 3,456 responses.

## 3. Results

### 3.1. Introduction

All subjects reported somehow that vowel quality was manipulated in both experiments. All also noticed that Pitch was manipulated in the Pitch by Tongue Height experiment, but the only subjects who described the orthogonal variable as Nasalization in the other experiment either had some linguistic training or experience with a language such as French in which nasalization is contrastive on vowels. The other subjects described some of the vowels in the Nasalization by Tongue Height experiment as muffled or otherwise obscured. These reports suggest that the subjects were able to detect the principal acoustic manipulations of these experiments, but they do not require that Nasalization, Pitch, and Tongue Height be perceptually primary dimensions. All the subjects also reported far more difficulty with the selective and divided attention blocks in which two stimuli belonged to each class rather than just one. This difficulty could reflect interference from perceptual integration, or just the greater difficulty in forming a class of two rather than just one member. Both of these ambiguities are resolved by the analysis of the subjects' performance.

The dependent measure in these experiments was error rate as a proportion of the

**Table 4.** Mean error rates (with standard errors), as a proportion of total responses for each combination of Task Type and Rotation: Nasalization by Tongue Height and Pitch by Tongue Height

Task	Rotation							
	0°		22.5°		45°		mean	
	mean	SE	mean	SE	mean	SE	mean	SE
<i>Nasalization by Tongue Height</i>								
Baseline	0.148	0.018	0.160	0.029	0.151	0.037	0.153	0.016
Negative correlation	0.008	0.005	0.020	0.012	0.055	0.021	0.027	0.009
Positive correlation	0.090	0.042	0.215	0.071	0.156	0.067	0.154	0.035
Selective	0.190	0.022	0.287	0.051	0.282	0.036	0.253	0.023
Divided	0.441	0.027	0.498	0.030	0.379	0.037	0.440	0.020
mean	0.175	0.026	0.236	0.031	0.205	0.026	0.205	0.016
<i>Pitch by Tongue Height</i>								
Baseline	0.074	0.017	0.057	0.018	0.064	0.028	0.065	0.012
Negative correlation	0.035	0.015	0.020	0.008	0.031	0.019	0.029	0.008
Positive correlation	0.027	0.007	0.039	0.018	0.023	0.010	0.030	0.007
Selective	0.191	0.034	0.235	0.027	0.278	0.017	0.235	0.016
Divided	0.339	0.049	0.289	0.057	0.339	0.050	0.322	0.029
mean	0.134	0.023	0.128	0.022	0.147	0.025	0.136	0.013

total responses for that subject, task, and rotation. Preliminary analyses of variance (ANOVA) yielded no significant interactions between Subject and the other independent variables, so the requirements for a randomized complete block design were met here.

### 3.2. Assessing Perceptual Integration: Overall Error Rates

Mean error rates (with standard errors) obtained in the two experiments for each combination of Task Type and Rotation are presented in table 4 (positive correlation refers to the task where the stimuli either

had high or low values on both acoustic dimensions, B and C, while negative correlation refers to the task where the stimuli had a high value on one acoustic dimension and a low value on the other, A and D).

Differences in overall error rate were assessed in terms of a three-way ANOVA with Experiment (Nasalization or Pitch), Rotation (0, 22.5, and 45°), and Task Type (baseline, negatively correlated, positively correlated, selective attention, or divided attention) as independent variables. The main effect of differences in Experiment was quite significant,  $F_{(1, 203)} = 34.987$ ,  $p < 0.0001$ , with substantially more errors overall (51%) in the Nasalization by Tongue Height than the Pitch by Tongue

Height experiment. Rotation was highly significant,  $F_{(2, 203)} = 2.000$ ,  $p = 0.15$ , and post hoc tests showed that all pairwise comparisons between Task Types, except the positively correlated and 1 were significant at 0.05: overall error rates were significantly lower for positively correlated than baseline task and significantly higher for selective attention than baseline task and significantly higher for divided attention than baseline task.

Height experiment. Rotation was highly significant,  $F_{(2, 203)} = 2.000$ ,  $p = 0.15$ , and post hoc tests showed that all pairwise comparisons between Task Types, except the positively correlated and 1 were significant at 0.05: overall error rates were significantly lower for positively correlated than baseline task and significantly higher for selective attention than baseline task and significantly higher for divided attention than baseline task.

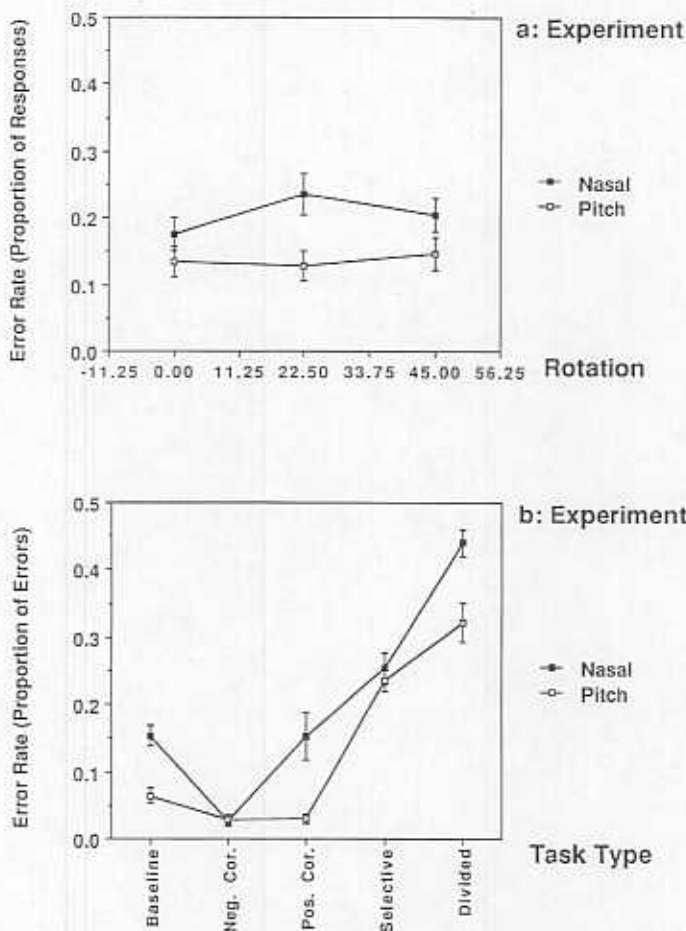
\*total responses for each combination  
h by Tongue Height

45°		mean	
mean	SE	mean	SE
0.151	0.037	0.153	0.016
0.055	0.021	0.027	0.009
0.156	0.067	0.154	0.035
0.282	0.036	0.253	0.023
0.379	0.037	0.440	0.020
0.205	0.026	0.205	0.016
0.064	0.028	0.065	0.012
0.031	0.019	0.029	0.008
0.023	0.010	0.030	0.007
0.278	0.017	0.235	0.016
0.339	0.050	0.322	0.029
0.147	0.025	0.136	0.013

low values on both acoustic di- and C, while negative correlation the task where the stimuli had on one acoustic dimension and on the other, A and D).

es in overall error rate were as- rms of a three-way ANOVA ment (Nasalization or Pitch), 22.5, and 45°), and Task Type :gatively correlated, positively elective attention, or divided s independent variables. The of differences in Experiment significant,  $F_{(1, 203)} = 34.987$ , with substantially more errors %) in the Nasalization by ght than the Pitch by Tongue

Fig. 2. Mean error rates (with standard errors), expressed as the proportion of the responses in a given task for each subject: the effects of Rotation in the Nasalization vs. Pitch by Tongue Height experiments (a) and the effects of Task Type in the Nasalization vs. Pitch by Tongue Height experiments (b).



Height experiment. Rotation was not significant  $F_{(2, 203)} = 2.000$ ,  $p = 0.1379$ . Task Type was highly significant,  $F_{(3, 203)} = 116.591$ ,  $p < 0.0001$ , and post hoc tests (Scheffé's S) showed that all pairwise comparisons between Task Types, except that between the positively correlated and baseline tasks, were significant at 0.05: overall error rates were significantly lower for negatively correlated than baseline tasks, and significantly higher for selective attention and yet higher for divided attention tasks.

Interpreting the different effects of negative vs. positive correlation requires looking at the interactions in this analysis, one of which reached significance, and another which approached it. The interaction between Experiment and Rotation,  $F_{(2, 203)} = 2.887$ ,  $p = 0.058$  (fig. 2a), was almost significant because rotation affects error rates more in the Nasalization by Tongue Height than Pitch by Tongue Height experiment, and because more errors occurred at 22.5° than at other rotations. The differences be-

Table 5. Mean differences (with standard errors) between selective or divided attention and baseline error rates by Rotation: Nasalization by Tongue Height and Pitch by Tongue Height

Task	Rotation							
	0°		22.5°		45°		mean	
	mean	SE	mean	SE	mean	SE	mean	SE
<i>Nasalization</i>								
<i>by Tongue Height</i>								
Selective - Baseline	0.042	0.022	0.127	0.038	0.131	0.047	0.100	0.022
Divided - Baseline	0.293	0.029	0.338	0.051	0.228	0.032	0.286	0.023
mean	0.168	0.037	0.232	0.041	0.179	0.030	0.193	0.021
<i>Pitch</i>								
<i>by Tongue Height</i>								
Selective - Baseline	0.118	0.030	0.179	0.023	0.215	0.019	0.170	0.016
Divided - Baseline	0.266	0.049	0.232	0.043	0.274	0.054	0.257	0.027
mean	0.191	0.034	0.201	0.024	0.245	0.029	0.214	0.017

tween Experiments in the effects of Task Type reflected in the second significant interaction,  $F_{(4, 203)} = 4.818$ ,  $p = 0.001$  (fig. 2b), include: a drop in error rate for both the positively and negatively correlated tasks compared to baseline performance in the Pitch by Tongue Height experiment, but only for the negatively correlated task in the Nasal by Tongue Height experiment vs. substantial increases in error rate for both experiments in the selective and divided attention tasks. The interference indicated by the poor performance on these last two tasks indicates integration of both Nasalization and Pitch with Tongue Height, but integration also predicts facilitation on both the positively and negatively correlated tasks. The absence of such facilitation in the positively correlated task in the Nasalization by Tongue Height experiment thus requires explanation. This difference between the two experiments in the behavior

of positively vs. negatively correlated stimuli is shown to arise from differences in perceptual primacy between Nasalization and Pitch relative to Tongue Height in the evaluation of the effects of congruence in section 3.4.

### 3.3. Assessing Perceptual Primacy

Perceptual primacy of the dimensions of Tongue Height, Nasalization, or Pitch was assessed first by looking at whether the difference between selective attention and baseline performance gets larger with rotation from 0 to 45°, while the difference between divided attention and baseline performance gets smaller. If Rotation interacts with Task Type in this way, then the dimensions corresponding to the original orientation are perceptually primary. More generally, the interaction of rotation with these

Fig. 3. Difference in mean error rates (with standard error) for [Selective Attention-Baseline] and [Divided Attention-Baseline] pooled across Nasalization and Pitch by Tongue Height experiments (a); Nasalization by Tongue Height alone (b) vs. Pitch by Tongue Height alone (c).

two kinds of differences actually primary dimensions to they are those dimensions a rotation at which the selective baseline differences are smallest and divided attention vs. baseline largest.

These two kinds of differences calculated for each task, rotation and serve as the dependent variables in a three-way ANOVA in which the independent variables are Rotation

ve or divided attention and baseline  
Tongue Height

45°		mean	
mean	SE	mean	SE
0.131	0.047	0.100	0.022
0.228	0.032	0.286	0.023
0.179	0.030	0.193	0.021
0.215	0.019	0.170	0.016
0.274	0.054	0.257	0.027
0.245	0.029	0.214	0.017

vs. negatively correlated stimuli arise from differences in perceptual accuracy between Nasalization and Pitch to Tongue Height in the evaluation of effects of congruence in selective

#### ing Perceptual Primacy

primacy of the dimensions of height, Nasalization, or Pitch was tested by looking at whether the difference between selective attention and performance gets larger with rotation to 45°, while the difference between divided attention and baseline performance is smaller. If Rotation interacts with Attention in this way, then the dimension underlying the original orientation is perceptually primary. More generally, the interaction of rotation with these

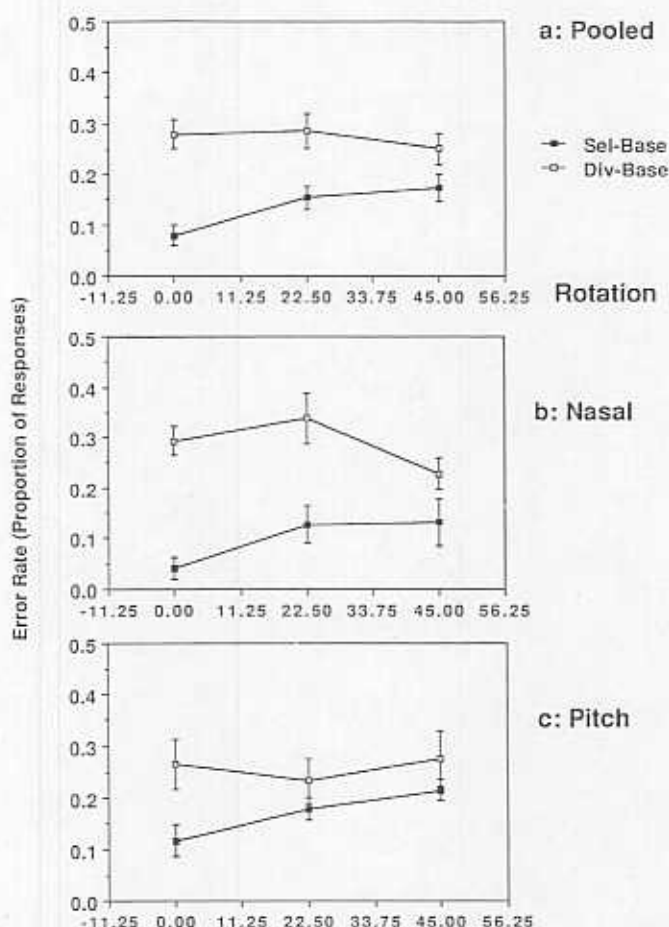
Fig. 3. Difference in mean error rates (with standard error) for [Selective Attention-Baseline] and [Divided Attention-Baseline]: pooled across Nasalization and Pitch by Tongue Height experiments (a); Nasalization by Tongue Height alone (b) vs. Pitch by Tongue Height alone (c).

two kinds of differences allows the perceptually primary dimensions to be discovered; they are those dimensions aligned with the rotation at which the selective attention vs. baseline differences are smallest and the divided attention vs. baseline differences largest.

These two kinds of differences were calculated for each task, rotation, and subject and serve as the dependent measure in a three-way ANOVA in which the independent variables are Rotation, Experiment,

and Attention (= subset of Task Types; table 5).

Neither Rotation nor Experiment was significant, though Attention was,  $F_{(1,77)} = 44.321$ ,  $p < 0.0001$ , reflecting the poorer performance overall in divided compared to selective attention. The interaction of Experiment by Attention reached significance,  $F_{(1,77)} = 5.805$ ,  $p = 0.0184$ , because in the Nasalization by Tongue Height experiment the divided attention error rate differs more from the selective attention error rate than



in the Pitch by Tongue Height experiment. As predicted by the hypothesis that the dimensions at one of the orientations are perceptually primary, the interaction of Rotation with Attention did approach significance,  $F_{(2,77)} = 2.932$ ,  $p = 0.0593$ , reflecting progressive reduction of the difference in performance on the divided vs. selective attention tasks with rotation (fig. 3 a).

However, figures 3 b, c, which break out the effect of Rotation by Experiment, show that while rotation away from  $0^\circ$  uniformly increases the error rate in selective attention tasks in both experiments, its effect on error rates in the divided attention tasks is not uniform across or within experiments. Inexplicably, the divided attention error rate is highest at  $22.5^\circ$  for the Nasalization by Tongue Height experiment (fig. 3 b), while that error rate drops with rotation to  $22.5^\circ$  and then with rotation to  $45^\circ$  rises again in the Pitch by Tongue Height experiment (fig. 3 c). While the increase in error rate for selective attention with rotation away from  $0^\circ$  does support interpreting the dimensions aligned with the array at  $0^\circ$  as the perceptually primary ones, the changes in divided attention error rates do not. The assessment of perceptual primacy is therefore pursued along a different path in the evaluation of congruence in the next section.

### 3.4. Assessing Perceptual Primacy through Congruence

In both experiments, there is a contrast between stimuli in which dimensions vary congruently vs. those where they vary incongruently, but the two experiments differ in whether the congruent stimuli are also those which exhibit the naturally occurring

covariation of dimensions. For the Nasalization by Tongue Height experiment, the congruent stimuli, B and C, are also those which exhibit the natural covariation of dimensions, a large  $N_2-N_1$  difference with high  $F_1$  and vice versa. For the Pitch by Tongue Height experiment, on the other hand, the congruent stimuli exhibit the opposite pattern of covariation, high  $F_0$  with high  $F_1$  and vice versa. Of interest here, then, is whether the congruent or the naturally covarying vowels are perceived more accurately in both experiments.

For each experiment, subject, rotation, and task type (baseline, correlated, selective attention, and divided attention), the errors were separately tabulated for each of A, B, C, and D, and then expressed as a proportion of the total responses for that subject, experiment, rotation and task type. The error proportions for the congruent stimuli, B and C, were then added together, as were the error proportions for the incongruent stimuli, A and D, and a congruence score was calculated by subtracting the congruent sum (B+C) from the incongruent one (A+D). These scores would tend to be positive if fewer errors were made for the putatively congruent B and C than the putatively incongruent A and D. Mean congruence scores (with standard errors) are presented in table 6 (note that errors are pooled within a task type).

Taking these differences for each Subject as the dependent variable, a three-way ANOVA was performed in which the independent variables were Experiment, Rotation, and Task Type.

Experiment was significant ( $F_{(1,161)} = 22.708$ ,  $p < 0.0001$ ) because congruence scores were predominantly negative in the Nasalization by Tongue Height experiment,

Table 6. Mean congruence score errors for stimuli B and C and sum of Nasalization by Tongue Height and

Task	Rotation
	$0^\circ$
	mean
<i>Nasalization by Tongue Height</i>	
Baseline	-0.012
Correlated	-0.041
Selective	-0.097
Divided	-0.016
mean	-0.041
<i>Pitch by Tongue Height</i>	
Baseline	-0.010
Correlated	0.004
Selective	0.023
Divided	-0.025
mean	-0.002

but near zero or weakly positive in the Pitch by Tongue Height experiment and C were clearly perceived for the Nasalization by Tongue Height experiment than incongruent / there was little difference in between congruent and incongruent the Pitch by Tongue Height Task Type was also significant negative congruence scores and selective attention task scores for divided attention at no polarity for baseline tasks. not significant as a main effect

Two interactions achieved Experiment by Task Type,  $F_{(1,161)} = 0.0132$  (fig. 4 a), and Rotation by Task Type,  $F_{(6,161)} = 3.739$ ,  $p = 0.0001$ .

dimensions. For the Nasalization by Tongue Height experiment, the congruent stimuli, B and C, are also those that show the natural covariation of discharge  $N_2-N_1$  difference with vice versa. For the Pitch by Tongue Height experiment, on the other hand, the incongruent stimuli exhibit the opposite of covariation, high  $F_0$  with vice versa. Of interest here, however, is whether the congruent or the incongruent vowels are perceived more accurately in both experiments.

In the experiment, subject, rotation, attention (baseline, correlated, selective or divided attention), the errors were tabulated for each of A, B, C and D then expressed as a proportion of responses for that subject, rotation and task type. The errors for the congruent stimuli, B and C, when added together, as were the errors for the incongruent stimuli, A and D, and a congruence score was calculated by subtracting the congruent errors from the incongruent errors. Scores would tend to be positive if errors were made for the incongruent stimuli B and C than the congruent stimuli A and D. Mean congruence scores (with standard errors) are presented in Table 6 (note that errors are given for a task type).

These differences for each Subject and Rotation variable, a three-way ANOVA was performed in which the independent variables were Experiment, Rotation and Task Type.

Experiment was significant ( $F_{(1,161)} = 3.690, p = 0.0001$ ) because congruence scores were predominantly negative in the Nasalization by Tongue Height experiment,

Table 6. Mean congruence scores (with standard errors), as differences between summed proportion of errors for stimuli B and C and summed proportion of errors for A and D, i.e.  $[\text{errors}(A+D) - \text{errors}(B+C)]$ ; Nasalization by Tongue Height and Pitch by Tongue Height

Task	Rotation							
	0°		22.5°		45°		mean	
	mean	SE	mean	SE	mean	SE	mean	SE
<i>Nasalization by Tongue Height</i>								
Baseline	-0.012	0.007	0.029	0.011	-0.019	0.014	0.000	0.008
Correlated	-0.041	0.020	-0.098	0.034	-0.051	0.036	-0.063	0.018
Selective	-0.097	0.019	-0.084	0.037	-0.093	0.028	-0.091	0.016
Divided	-0.016	0.034	-0.006	0.028	0.055	0.024	0.011	0.017
mean	-0.041	0.012	-0.040	0.017	-0.027	0.016	-0.036	0.009
<i>Pitch by Tongue Height</i>								
Baseline	-0.010	0.008	0.024	0.014	-0.001	0.007	0.004	0.006
Correlated	0.004	0.007	-0.010	0.010	0.004	0.010	-0.001	0.005
Selective	0.023	0.031	-0.056	0.024	0.009	0.036	-0.008	0.018
Divided	-0.025	0.027	0.040	0.018	0.096	0.029	0.037	0.017
mean	-0.002	0.011	-0.001	0.011	0.027	0.013	0.008	0.007

but near zero or weakly positive in the Pitch by Tongue Height experiment. Congruent B and C were clearly perceived less accurately for the Nasalization by Tongue Height experiment than incongruent A and D, but there was little difference in accuracy between congruent and incongruent stimuli in the Pitch by Tongue Height experiment. Task Type was also significant as a result of negative congruence scores for correlated and selective attention tasks vs. positive scores for divided attention and scores with no polarity for baseline tasks. Rotation was not significant as a main effect.

Two interactions achieved significance, Experiment by Task Type,  $F_{(3,161)} = 3.690, p = 0.0132$  (fig. 4a), and Rotation by Task Type,  $F_{(6,161)} = 3.739, p = 0.0016$  (fig. 4b).

The Experiment by Task Type interaction leads to reinterpretation of the two significant main effects, since congruence scores for correlated and selective attention tasks are only markedly negative in the Nasalization by Tongue Height experiment; in the Pitch by Tongue Height experiment, the congruence scores in these two tasks are much closer to zero, as are congruence scores overall for this experiment. This disparity is reversed for divided attention where congruence scores are more strongly positive in the Pitch than Nasalization by Tongue Height experiment. In correlated and selective attention tasks, the two members of either the congruent and incongruent pairs must always be assigned to different classes. In the Nasalization by Tongue

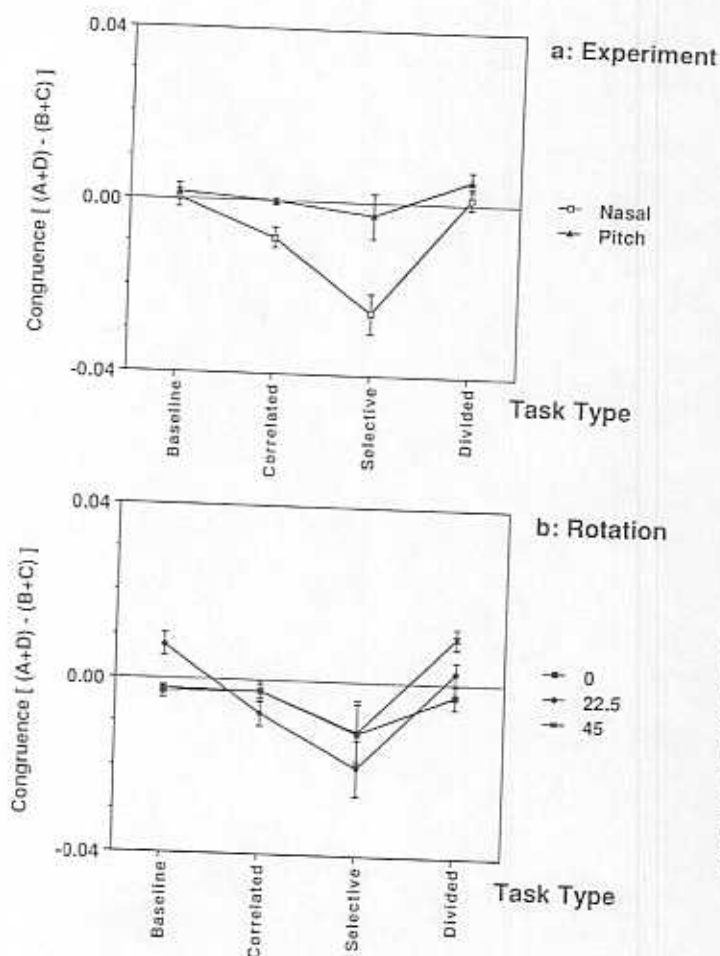


Fig. 4. Mean congruence scores (with standard errors) expressed as difference between the sum of the congruent stimuli,  $[(A+D)-(B+C)]$ : the effects of Task Type on the Nasalization vs. Pitch by Tongue Height experiments (a) and the effects of Task Type on Rotation (b).

Height experiment, achieving this result is clearly much more difficult for B and C, the stimuli in which the two dimensions covary as in natural vowels, than A and D, in which they covary inversely, but only a much smaller disparity can be observed in the Pitch by Tongue Height experiment, and that is due to negative congruence scores at 22.5° alone. In the divided attention task, where the congruent stimuli are to be distinguished from the incongruent, there is an advantage for the congruent over

the incongruent stimuli. This advantage is greater in the Pitch by Tongue Height experiment, where it increases with rotation away from 0°, than in the Nasalization by Tongue Height experiment, where congruence scores are only noticeably positive at 45°. Interpretation of both results is aided by figure 1. If the A-B and C-D sides of the stimulus array were lengthened perceptually with rotation away from 0°, performance should improve for the incongruent A and D stimuli over the congruent B and

C stimuli for the two tasks. If the members of each pair are assigned to different classes, the correlated attention tasks, but this advantage is reversed for the task where the incongruent stimuli are assigned to the same class as the congruent stimuli in the divided attention task. What is surprising is why the first effect was pronounced in the Nasalization by Tongue Height experiment, but the second was pronounced in the Pitch by Tongue Height experiment.

A series of independent two-way ANOVAs were performed for each congruence score by Task Type and Rotation in order to see whether the congruence scores differed from zero; their results are those obtained from the ANOVAs. Significant negative results were obtained in 3 (of 12) tests ( $p < 0.05$ ), and marginally negative results were obtained in 2 (of 12) tests ( $0.05 < p < 0.10$ ), negative trends were observed in 2 (of 12) tests, and positive values for congruence scores were obtained in 3 (of 12) tests. The congruence score for the divided attention task at 22.5° ( $t_{(7)} = 2.6$ ,  $p = 0.024$ ) and the divided attention task at 45° ( $t_{(7)} = 2.246$ ,  $p = 0.0596$ ). The positive congruence scores for the putatively incongruent pair B and D, were usually classified as congruent more frequently than the putatively congruent pair A and C, in this experiment. This result does not support the hypothesis that Nasalization and Tongue Height are conceptually primary dimensions of vowel space, independent measurements along the two dimensions. This result is a generalization of the result in which the dimensions covary, in which the dimensions covary, in which the dimensions covary are apparently more readily distinguished. This result is a generalization of the error rates observed for A and

C stimuli for the two tasks in which the members of each pair are assigned to different classes, the correlated and selective attention tasks, but this advantage should be reversed for the task where the congruent stimuli are assigned to the same class, the divided attention task. What remains puzzling is why the first effect is more pronounced in the Nasalization by Tongue Height experiment, but the second is more pronounced in the Pitch by Tongue Height experiment.

A series of independent two-tailed *t* tests were performed for each combination of Task Type and Rotation in each Experiment to see whether the congruence scores differed from zero; their results resemble those obtained from the ANOVA. For the Nasalization by Tongue Height experiment, significantly negative results were obtained in 3 (of 12) tests ( $p < 0.05$ ), almost significantly negative results in 2 others ( $0.05 < p < 0.10$ ), negative trends in 5 others, and positive values for only 2: the baseline task at  $22.5^\circ$  ( $t_{(7)} = 2.634$ ,  $p = 0.0337$ ) and the divided attention task at  $45^\circ$  ( $t_{(7)} = 2.246$ ,  $p = 0.0596$ ). The preponderance of negative congruence scores shows that the putatively incongruent pair of stimuli, A and D, were usually classified more accurately than the putatively congruent pair, B and C, in this experiment. However, this result does not support the conclusion that Nasalization and Tongue Height are perceptually primary dimensions, since it does not depend on the listeners' ability to make independent measurements of the stimuli along the two dimensions. Instead, vowels in which the dimensions covary unnaturally are apparently more readily distinguished. This result is a generalization of the lower error rates observed for A and D in the neg-

atively correlated task compared to B and C in the positively correlated one (see end of section 3.2). The *t* tests for the Pitch by Tongue Height experiment yielded quite different results. Congruence scores were significantly positive in just one case, the divided attention task at  $45^\circ$  ( $t_{(7)} = 3.300$ ,  $p = 0.0131$ ) and approached positive significance in one other, divided attention at  $22.5^\circ$  ( $t_{(7)} = 2.218$ ,  $p = 0.062$ ); there was 1 case where the test approached negative significance, selective attention at  $22.5^\circ$  ( $t_{(7)} = -2.350$ ,  $p = 0.051$ ); otherwise, the congruence scores did not differ from zero and no trends emerged (5 were weakly positive and 4 weakly negative). The overall failure of the congruence scores to differ significantly from zero in the Pitch by Tongue Height experiment suggests that listeners do not reliably classify vowels along these two dimensions independently of perceived vowel height – this result also generalizes the similarity in error rates between the positively and negatively correlated tasks in the Pitch by Tongue Height experiment.

### 3.5. Summary

That correlated variation facilitated classification, while orthogonal variation interfered with it in both these experiments suggests that both Nasalization and Pitch are integrated with Tongue Height in the perception of vowels. The perceptual primacy of any of these dimensions remains in doubt, however, since although selective attention performance did decline with rotation away from  $0^\circ$ , divided attention performance did not improve uniformly. Nasalization appears from these results to be more of an independent attribute of vowels than Pitch does, although the analysis of the congruence scores suggests a different interpretation.

There it was found that stimuli which combine Nasalization with Tongue Height in ways not ob-

Fig. 4. Mean congruence scores (with standard errors) expressed as difference between the sum of the congruent from the sum of the congruent stimuli,  $[(A+D)-(B+C)]$ : the effects of Task Type on the Nasalization vs. Pitch by Tongue Height experiments (a) and the effects of Task Type on Rotation (b).

ent stimuli. This advantage is : Pitch by Tongue Height exere it increases with rotation  $^\circ$ , than in the Nasalization by ht experiment, where congru-re only noticeably positive at tation of both results is aided the A-B and C-D sides of the y were lengthened perceptu-ation away from  $0^\circ$ , perfor-1 improve for the incongruent uli over the congruent B and

served in natural speech were classified more accurately than those that did, across tasks and rotations. Those stimuli in which these dimensions covary naturally are classified less accurately as a result of more thorough integration of the two dimensions in them, which makes it more difficult to independently evaluate their values along each dimension. It is harder to detect whether a vowel has a high amount of Nasalization when its Tongue Height is Low (= high  $F_1$ ) and vice versa, than when these two dimensions covary in the opposite direction. With covariation in opposite directions (low  $F_1$  with high  $N_2-N_1$  and vice versa), two relatively different dimensions of difference can be more readily detected, and as a result those vowels with unnatural covariation are classified more accurately. The perceptual primacy of Nasalization and Tongue Height can thus be blocked by their integration into a percept of vowel height. On the other hand, by either test, Pitch does not appear to be a perceptually primary attribute of vowels in these stimuli.

#### 4. Discussion

##### 4.1. Implications for Theories of Speech Perception

These experiments address the question of whether the effects of independent articulations are separated in perception as predicted by direct realist theories, at least in their strong form. Proponents of these theories have argued that such separation is possible so long as a coarticulatory source is available [for nasalization and tongue height see Beddor et al., 1986, and Krakow et al., 1988; for similar results regarding pitch and tongue height see Silverman, 1987, and see Fowler and Smith, 1986], but they would argue that when no coarticulatory source exists, as with these stimuli, then integration may take place. But this does not explain why these patterns of covariation occur in natural speech outside

contexts in which they could arise via coarticulation: low vowels have intrinsically more nasalization and lower pitches than high vowels. In fact, if it is the height of the tongue that is the target of perception, then these patterns of covariation are just so much noise, since in a direct realist theory, they convey the occurrence of irrelevant articulations.

On the other hand, from the perspective that all the speaker's articulatory behavior is intended to influence the perceived height of  $F_1$ , and from that to produce a particular percept of vowel height, then the observed covariation AND the ready integration across dimensions become intelligible. The objects of speech perception are not articulatory, but acoustic, and the many-to-one mapping of the one onto the other ceases to be a problem and becomes a positive advantage for the listener. The integration between Nasalization or Pitch and Tongue Height demonstrated in these experiments supports the strong version of the auditory enhancement theory [Diehl and Kluender, 1989; Diehl, this volume], although these experiments do not point to precisely what auditory mechanism is responsible [for a likely mechanism, see Syrdal and Gopal, 1986].

##### 4.2. Implications for the Representation of Vowel Height

###### 4.2.1. Mutual Dependencies between the Covarying Articulations and Their Categorical Representation

The results of the two experiments also undermine the traditional phonological representation of vowel height as a single articulatory property. At least from the listener's

point of view, vowel height is integrated rather than additive: the effects of tongue height, and rate of vocal fold vibrations may integrate the effects of varying supralaryngeal articulation. The speaker does not achieve covariation because raising the tongue to a particular height in the mouth perturbs the other articulators, controlling each of these articulators independently. The linked covariation, the observed covariation, have a single goal, but it is acoustically, not properly perceptual, the misperceived  $F_1$  and through it the height of the vowel.

This covariation raises a problem for the representation of vowel height in phonological contrasts of these covarying articulators independently in the statement of logical contrasts or rules, the elements differing in height also block the features [high] and [low] ([nasal], [High] (pitch), as well as [advanced tongue root], [roundness]). The synchronic and diachronic values for these other articulators are always so constrained as to remain phonemic. For example:

(1) *ATR*. Differences in tongue height have brought about changes in vowel height in Mon-Khmer languages (see Ladefoged, 1976; Huffman, 1976). In many languages which exhibit vowel height differences, the low vowel does not have a single value, but instead takes a single value, [low] (Hall et al., 1974). Sometimes, the high vowels also

rich they could arise via coarticulation and lower pitches than in fact, if it is the height of the target of perception, then the effects of covariation are just so direct in a direct realist theory, since in a direct realist theory, the occurrence of irrelevant articulations

on the other hand, from the perspective of the speaker's articulatory behavior, the speaker's articulatory behavior can be influenced to influence the perceived height of vowel height, then the effects of covariation AND the ready integration of these dimensions become intelligible. The effects of speech perception are not purely acoustic, and the mapping of the one onto the other can be a problem and becomes a stage for the listener. The interaction of Nasalization or Pitch and the effects demonstrated in these experiments supports the strong version of the coarticulation theory [Diehl and Kingston, 1989; Diehl, this volume], although the experiments do not point to the auditory mechanism is really a likely mechanism, see Syrett and Kingston, 1986].

#### Implications for the Representation of Vowel Height

#### Implications for the Dependencies between Integrating Articulations and Acoustic Representation

Results of the two experiments also support traditional phonological representations of vowel height as a single articulatory feature. At least from the listener's

point of view, vowel height contrasts are an integrated rather than additive composite of the effects of tongue height, velum height, and rate of vocal fold vibration, and listeners may integrate the effects of the other covarying supralaryngeal articulators, too. The speaker does not achieve the observed covariation because raising the tongue to a particular height in the mouth mechanically perturbs the other articulators, but by controlling each of these articulatory events independently. The linked control of each articulation, the observed covariation, DOES have a single goal, but it is acoustic or more properly perceptual, the manipulation of perceived  $F_1$  and through it the perceived height of the vowel.

This covariation raises an interesting problem for the representation of vowel height in phonological contrasts. Since each of these covarying articulators is referred to independently in the statement of phonological contrasts or rules, then should vowels differing in height also be specified for the features [high] and [low] (tongue height), [nasal], [High] (pitch), as well perhaps as [advanced tongue root], [round], etc.? Both the synchronic and diachronic behavior of vowels differing in height suggest that their values for these other articulators are not always so constrained as to remain safely sub-phonemic. For example:

(1) *ATR*. Differences in tongue root position have brought about changes in vowel height in Mon-Khmer languages [Gregerson, 1976; Huffman, 1976]. In many of the languages which exhibit vowel harmony for tongue root position in West and East Africa, the low vowel does not contrast, but instead takes a single value, usually [-ATR] [Hall et al., 1974]. Somewhat less frequently, the high vowels also do not con-

trast, typically taking [+ATR] values [Hall et al., 1974].

(2) *Rounding*. Contrasts for lip rounding are similarly dependent on tongue height, where in a great many languages, only nonlow back vowels are rounded. In languages with front rounded vowels, the occurrences of such a vowel at a given height implies the occurrence of all front rounded vowels of greater height, though not vice versa [Crothers, 1978; Disner, 1983, 1984, 1986]. Hayes [1990] describes diphthongization in Quebec French, the Lund dialect of Swedish, and Eastern Finnish in which a monophthong breaks into higher and lower components. In each of these cases, if a nonlow back vowel becomes low, it loses distinctive rounding, and if a low back vowel becomes nonlow it acquires it. The case of Quebec French is particularly interesting since a contrast for backness is preserved between the low vowels derived by diphthongization despite the loss of rounding from the back one, which shows that rounding is linked to height in this process.

(3) *Nasal*. The susceptibility of vowels to nasalization depends on their height: low vowels are more likely to be distinctively nasalized than nonlow ones, and high vowels more than mid ones [Ohala, 1974, 1975; Ruhlen, 1978]; nasalization also frequently changes vowel height, both diachronically and synchronically, lowering high and mid vowels and raising low ones [Ruhlen, 1978; Wright, 1980; Beddor, 1983; Beddor et al., 1986].<sup>1</sup>

<sup>1</sup> Neither favoring nasalized high vowels over nasalized mid vowels nor raising nasalized low vowels is predicted by the uniform (and inverse) covariation of nasalization with vowel height. However, the acoustic effects, and their likely perceptual con-

(4) *Pitch*. Differences in rate of fundamental frequency between high and low vowels have led in one case to tone splitting, in the Northern Mon-Khmer language U [Svantesson, 1989], although this is very rare [Hombert, 1977a],<sup>2</sup> while in Foochow and Lahu, vowels have been raised by high and rising tones, respectively [Hombert, 1977a]. Andersen [1986] suggests that [+ATR] vowels may have raised High tones historically in the Chari-Nile language, Lugbara, so perhaps vowel height may influence the phonological use of  $F_0$  through another of its covarying articulations.

sequences, of the light nasalization that accompanies low oral vowels are different from the heavy nasalization of nasalized ones. Lowering the velum both replaces the first oral pole with a nasal pole—nasal zero—oral pole triplet and raises the frequency of the oral pole. Raising the frequency of the oral pole would appear to be the predominant effect of light nasalization, since the nasal zero is still close enough to the nasal pole to largely cancel it out, and would make an already low vowel sound lower, as well as making a higher vowel sound lower. Increasing nasalization augments the separation of the nasal zero from the nasal pole, and may also reduce the spectral prominence of the oral pole. With low vowels, this has the effect of shifting the center of gravity in that part of the spectrum to a lower frequency, like that of a higher vowel. For high vowels, on the other hand, these effects are still likely to make the vowel sound lower, especially in the highest ones in which the nasal pole is actually above the oral pole.

<sup>2</sup> Hombert [1977a], who argues that  $F_0$  differences between high and low vowels rarely affect tones, cites just four cases, Hausa, Middle Chinese, the Omei dialect of Mandarin, and Ngizim. According to Hombert, the Hausa and Middle Chinese cases can and probably should be analyzed differently, and in Ngizim, a low vowel [a] in the first syllable of a verb leads unexpectedly to the verb having a high tone rather than low tone. This leaves just the single case of the Omei dialect of Mandarin beside the Mon-Khmer language U.

Many of these phonological consequences are the result of what Ohala [1981] has described as the misperception of the speaker's intent by the listener. For example, nasalization changes vowel height because its acoustic effects lead the listener to hear a vowel of different height than the speaker actually produced, and the listener's (or the language learner's) own production is determined henceforth by that misperception. But it is also important to distinguish this sort of case from others listed above, where it is just the inherent covariation among articulations, and their convergent perceptual effects, rather than the effects of one distinctive feature on the perception of another, that influence phonological patterning. Inherent covariation among articulations acts more as a constraint on phonological inventories and processes than a source of change. Even so, the splitting of U's tones as a result of inherent difference in  $F_0$  between high and low vowels shows that change, though rare, can come from this inherent covariation.

Representing these articulations, or their perceptual correlates, in terms of individual features does not require that they be separable, however, since the value for one feature is still predictable from the value for another, and this covariation could be achieved by means of bidirectional redundancy rules of the form [ $\alpha$  high]  $\leftrightarrow$  [ $-\alpha$  nasal], etc. The bidirectionality of these rules expresses the perceptual integration of the acoustic consequences of these articulations, whose independence, strictly from the speaker's point of view, is expressed by the use of a separate feature for each one. (Stevens et al. [1986] and Stevens and Keyser [1989] give similar arguments for using distinctive features for enhancement purposes,

but Stevens and Keyser distinguish consonants, between what they call 'primary' features, those employed to bring about 'secondary' features, within these contrasts. Here, I argue for a distinction, at least for vowels.

Two further pieces of evidence for the categorical representation of covarying articulations. First are contrasts in U [Svantesson, 1989], where an inherent difference in pitch between high and low vowels has split early in day language. The pitch differences clearly become categorical, and so by itself, even if it were not originally. (The neutralization of contrasts in high and low vowels in languages [Hall et al., 1974] is evidence of the categorical behavior of covarying articulations.) Second, evidence that some of these articulations do not covary in step with tongue height instead show extreme 'high' values above some arbitrary tongue height continuum, and extreme 'low' values below it. The categoricality is apparent in the data on lip rounding and is independent of pitch differences as well as tongue height [see Silverman, 1986, in discussion]. The partitioning of the tongue height continuum by the extreme values of the covarying articulations is evidence of their use by the speaker to enhance contrasts, or more generally to meet the motivations for their use, but viewed, from the perspective of the language, as the categoricality from phonological articulations [see Pierrehumbert, 1980, for evidence that phonetic in-

these phonological consequences result of what Ohala [1981] has called the misperception of the height of the vowel by the listener. For example, when a speaker changes vowel height between two vowels, the perceptual effects lead the listener to hear a vowel of different height than the one actually produced, and the listener's own production is determined henceforth by that perception. But it is also important to distinguish this sort of case from others where it is just the inherent co-variation of long articulations, and their perceptual effects, rather than the perceptual effects themselves, that influence phonological change. Inherent covariation acts more as a constraint on phonological inventories and a source of change. Even so, the co-variation of tones as a result of inherent differences in  $F_0$  between high and low vowels at change, though rare, can be a source of inherent covariation.

When these articulations, or their co-variation, are related, in terms of individual features, they do not require that they be separate features, since the value for one feature is predictable from the value for another. This covariation could be represented by means of bidirectional redundancy rules of the form  $[\alpha \text{ high}] \leftrightarrow [-\alpha \text{ nasal}]$ . The bidirectionality of these rules reflects the perceptual integration of the features. The independence of the features, from the point of view of the listener, is expressed by treating each as a separate feature for each one. This is the argument of [1986] and Stevens and Keyser [1986] for using distinct features for enhancement purposes,

but Stevens and Keyser distinguish, for consonants, between what they call 'primary' features, those employed to bear a contrast, and 'secondary' features, which enhance these contrasts. Here, I argue against this distinction, at least for vowels.)

Two further pieces of evidence support the categorical representation of these covarying articulations. First are cases like tone splitting in U [Svantesson, 1989], where the inherent difference in pitch between high and low vowels has split earlier tones into higher and lower reflexes in the present-day language. The pitch difference has clearly become categorical, and has done so by itself, even if it were not categorical originally. (The neutralization of [ATR] contrasts in high and low vowels in many languages [Hall et al., 1974] is also evidence of the categorical behavior of these covarying articulations.) Second is evidence that some of these articulations do not covary in step with tongue height, but instead show extreme 'high' values for all vowels above some arbitrary dividing point in the tongue height continuum and extreme 'low' values below it. This incipient categoricity is apparent in Linker's [1982] data on lip rounding and is also characteristic of pitch differences associated with tongue height [see Silverman, 1987, for discussion]. The partitioning of the tongue height continuum by the extreme values of the covarying articulations originates in their use by the speaker to exaggerate contrasts, or more generally the perceptual motivations for their use, but can also be viewed, from the perspective of the grammar of the language, as the persistence of categoricity from phonological representations [see Pierrehumbert, 1980, for other evidence that phonetic implementation

needs to refer directly to the categorical properties of speech sounds].

#### 4.2.2. Does Covariation Persist When an Articulation Is Used Contrastively?

However, representing all these covarying articulations in terms of bidirectional redundancy rules referring to categorical features also overstates the magnitude of the differences in these articulations between high and low vowels, and even worse incorrectly predicts that these features may not contrast phonemically in vowels. For example, if low vowels are inherently [+nasal], then no contrast should be possible between a low oral and low nasal vowel; for that matter, if each height has an associated specification for nasality, then no vowel, at any height, should contrast for nasality. What is needed here is a phonetic representation that allows specification of nasality differences among what are phonemically all [-nasal] vowels.

The solution to this dilemma is to recognize that vowel height contrasts are abstract in the phonology;<sup>3</sup> the point of this paper has been in fact to argue that they are so abstract in that component of the grammar as not to have any necessary association with the height of the tongue *per se* (nor with degree of constriction). (Whether other phonemic contrasts are abstract in the same sense remains to be determined, but I su-

<sup>3</sup> John McCarthy [personal commun.] notes that this view is very like the traditional view of stress in English, as an abstract coding of prominence, which is realized in terms of a variety of different articulations, variously selected according to context [Beckman, 1986]. Stress, too, may exhibit integration of different dimensions, for example of amplitude and duration, as suggested by Beckman [1986] in her notion of 'total amplitude'.

spect they are.) Once these abstract height contrasts are implemented in the phonetics, however, they are spelled out in terms of a set of at least quasi-categorical articulations involving the velum, larynx, jaw, lips, and tongue. If another phonemic contrast also gets spelled out in terms of any of these articulators, then in some cases their inherent covariation in spelling out vowel height will be subordinate to, and in physical terms smaller than the articulatory events and acoustic consequences that spell out the phonemic contrast. That superordinate contrast may even wipe out the inherent covariation, as for example if phonemically nasalized vowels of different heights (or those which are nasalized by an adjacent nasal) no longer differ in nasalization, as phonemically oral vowels do.

The data show, however, that differences in nasalization between vowels of different heights are frequently preserved when they're contextually nasalized, and in some cases even when they are distinctively nasalized. Clumeck [1976] shows that relative to the duration of the vowel, the higher the vowel the later the velum begins to lower in oral vowels before nasal consonants in English,<sup>4</sup> French, Amoy, and Hindi, and he finds the same dependency in Swedish long

<sup>4</sup> Cohn [1990] argues that there is no phonological rule which uniformly nasalizes vowels before nasals in English. If the vowel does not actually come to bear a [+nasal] specification, vowels of different heights could still differ in degree of nasalization in that context. However, even Cohn [1990] notes that deletion or severe truncation of the nasal consonant's oral articulation renders a vowel [+nasal] in a word such as *can't*, so it should still be possible to test for the persistence of height-related differences in nasalization in the presence of positive specification for that feature. I am not aware of any study that presents the relevant data, unfortunately.

but not short vowels, which are so short that the whole vowel is nasalized. The magnitude of velar lowering in oral vowels before nasal consonants was not entirely predictable from height for all the speakers, but even so all the significant differences between vowels rank them in terms of magnitude of velar lowering as: low > mid > high. Moll [1962] and Kuehn [1976] also report larger velar opening for low than high vowels before nasals. In addition, Clumeck [1976] observed that low vowels were produced by English speakers with velar lowering in oral environments, but this was not observed for the other languages [this difference in velum height between high and low vowels outside of nasal contexts was also observed by Moll, 1962, and Kuehn, 1976, for English, and by Kuenzel, 1977, for isolated German vowels]. Finally, Clumeck [1976] reports that the magnitude of velar lowering did not differ for distinctively nasalized vowels of different heights in Hindi or French, but for Amoy and Portuguese it did, with less velar lowering for higher vowels in both languages. The data of Bell-Berti et al. [1979] from a single speaker of English show consistently lower velum position in low than high vowels in oral as well as nasal contexts in disyllabic utterances of the form [fVCmVp] and [fVmCVp], where the C is an oral obstruent and the Vs were either both [i] or both [a]. The velum was actually lower in all the segments, consonants as well as vowels, oral as well as nasal consonants, when the vowel was [a]. Differences in nasalization associated with vowel height must not only survive contextual nasalization but also influence its contrastive realization. Finally, contrary to all these observations, Vaissiere [1988] found no differences in degree of velar lowering between

vowels of different heights in English in connected speech.

Even an independent phonetic feature on a vowel for an articulatory property covaries with tongue height and always constrain its use in height contrasts, and in the process usually exaggerates its effect. Leman [1984] have shown that vowels contrasting in vowel height, the difference in  $F_0$  between low vowels is far larger than that between high vowels. This is not [similar results are predicted by Steele, 1986]. Focus is implemented in part by magnitude of the High tone in question, so  $F_0$  is being used in this case (and also in other cases). Another possible way in which local expansion of the pitch contour contribute substantially to the  $F_0$  differences between vowels in this context [Beckhumbert, 1986, and Pierbeckman, 1988]. Conversely, Pierbeckman [1987] has shown that listeners expect the effects of vowel height when judging whether a vowel is relatively high  $F_0$  on a high tone or a low tone relative to the vowel's height. Clearly,  $F_0$  can at once convey both vowel height and tone.

$F_0$  can probably be used in this way at once because the same  $F_0$  value in terms of the pitch contour represents different intonational contrasts in different contexts. It depends on  $F_0$  values elsewhere in the contour, and perhaps even on the contour. Its local value in

ort vowels, which are so short the vowel is nasalized. The magnitude of velar lowering in oral vowels before consonants was not entirely proportional to the speakers' tongue height for all the speakers. In fact, all the significant differences in velar lowering rank them in terms of magnitude as: low > mid > high (Bell-Berti [1962] and Kuehn [1976] also reveal that low vowels were produced with more velar lowering than high vowels). In addition, Clumeck [1987] observed that low vowels were produced with more velar lowering than high vowels by English speakers with velar lowering in oral environments, but this was not the case for other languages [this difference in velar height between high and low vowels outside of nasal contexts was observed by Moll, 1962, and Kuehn, 1976, for English, and by Kuenzel, 1977, for German vowels]. Finally, Clumeck [1987] reports that the magnitude of velar lowering did not differ for distinctively nasalized vowels of different heights in Hindi, but it did for Amoy and Portuguese it is more velar lowering for higher vowels in both languages. The data of Bell-Berti [1962] from a single speaker of English show a distinctly lower velum position in oral as well as nasalized vowels in disyllabic utterances of the form [C<sub>1</sub>V<sub>1</sub>C<sub>2</sub>V<sub>2</sub>], where the C<sub>1</sub> is a fricative and the V<sub>2</sub> was either [a] or [ɔ]. The velum was actually lower in the segments, consonants as well as vowels, oral as well as nasal consonants, and the vowel was [a]. Differences in velar lowering associated with vowel height are not only observed in oral environments but also survive contextual nasalization. In fact, Clumeck [1988] found that, contrary to all these observations, Clumeck [1988] found no difference in the magnitude of velar lowering between

vowels of different heights for 2 speakers of English in connected speech.

Even an independent phonemic contrast on a vowel for an articulation which otherwise covaries with tongue height does not always constrain its use in conveying vowel height contrasts, and in the case of  $F_0$  actually exaggerates its effect. Ladd and Silverman [1984] have shown that when German vowels contrasting in vowel height are in focus, the difference in  $F_0$  between high and low vowels is far larger than when they are not [similar results are presented for English by Steele, 1986]. Focus was apparently implemented in part by mapping a pitch accent containing a High tone onto the vowels in question, so  $F_0$  is being used contrastively in this case (and also in Steele's English data). Another possible aspect of focus, a local expansion of the pitch range, may also contribute substantially to the increase in the  $F_0$  differences between high and low vowels in this context [Beckman and Pierrehumbert, 1986, and Pierrehumbert and Beckman, 1988]. Conversely, Silverman [1987] has shown that listeners factor out the expected effects of vowel height on  $F_0$  when judging whether a vowel is in focus: a relatively high  $F_0$  on a high vowel is attributed to the vowel's height and is insufficient for the vowel to be judged in focus, while a relatively low  $F_0$  on a low vowel is sufficient for it to be judged in focus. Clearly,  $F_0$  can at once contribute to conveying both vowel height and intonation.

$F_0$  can probably be used for two purposes at once because the interpretation of an  $F_0$  value in terms of the tones that represent intonational contrasts in the phonology depends on  $F_0$  values elsewhere in the  $F_0$  contour, and perhaps even on the entire contour. Its local value in isolation of this

larger context is only relevant to judgments of vowel height (and perhaps obstruent voicing). Nasalization, on the other hand, may be used for only one purpose at a time because its contrastive use and its use in connection with vowel height are confined to the same local domain in most languages. This account predicts that  $F_0$  would be constrained in its use in conveying vowel height contrasts in tone languages where  $F_0$  contrasts in each vowel. This prediction is falsified by the partial maintenance of height differences in  $F_0$  in the tone languages Yoruba [Hombert, 1977b] and Taiwanese [Zee, 1980]. In both languages,  $F_0$  is substantially higher for high than low vowels produced on a high tone, but on a low tone the  $F_0$  differences are negligible. This partial preservation probably reflects differences in the greater expandability of the high as compared to low end of the pitch range which have been observed elsewhere [Pierrehumbert and Beckman, 1988], and suggests that Ladd and Silverman's [1984] results should be reinterpreted as an effect of High tone rather than focus. In any case, even partial maintenance of height-related differences in  $F_0$  when it is used contrastively is sufficient to show that contrastive use of an articulation on the individual vowel itself does not preclude its use in conveying vowel height.

However, despite the fact that the domain of phonological contrast for tone is as local in these tone languages as the domain of nasalization in most languages, the interpretation of  $F_0$  values as particular tones probably still requires global reference to the  $F_0$  contour, just as in languages where the domain of tonal contrasts is the intonational phrase. This hypothesis is supported by the fact that the phonetic implementa-

tion of tonal contrasts, however they arise in the phonology of different languages, is achieved by essentially the same mechanisms [Beckman and Pierrehumbert, 1986; Pierrehumbert and Beckman, 1988, chapter 8]. Interpretation of  $F_0$  values in terms of tones, whether lexical or intonational, must therefore depend on the same global reference to the larger  $F_0$  contour. That  $F_0$  can be used in tonal as well as vowel height contrasts at the same time, while nasalization cannot, is because the PHONETIC domain of  $F_0$  differences is far more global than that of nasalization; the phonological origin of the  $F_0$  differences does not matter.

#### 4.2.3. Phonetic Underspecification

The image of vowel articulations described above, in which all articulators contribute to conveying a contrast in vowel height through their influence on perceived  $F_1$ , differs markedly from the underspecified phonetic representations argued for by Keating [1988, 1990]. In conveying vowel height, no articulator lacks specification, although as just described, the realization of other contrasts by means of the same articulators may alter their contribution to conveying vowel height contrasts. A strong interpretation of Keating's [1988, 1990] proposal predicts coarticulation will arise only when an adjacent segment is unspecified for an articulation and allows that articulation in its neighbor to be anticipated or to carry over. This sort of coarticulation onto unspecified segments will only be possible if that articulation is not already used in the target segment to enhance its distinctiveness. However, the use of an articulation in conveying vowel height does not block an adjacent segment from imposing its value for that articulation on a vowel, as

nasals impose [+ nasal] on preceding vowels, regardless of their height (anymore than the use of nasalization to enhance vowel height contrasts blocks nasal contrasts in vowels). The persistence of differences in nasalization between vowels of different heights under contextual if not contrastive nasalization suggests instead that coarticulation can take place even when the target segment is specified for that articulation, and that that specification alters the extent in both time and space of the coarticulation [see Stevens, 1990, for similar arguments].

#### 4.2.4. The Phonological Equivalence of Covarying Articulations: [ATR] and [high]

The extremely rich representation of vowel height advocated here, which combines tongue height with both laryngeal and supralaryngeal articulations, is anticipated by Hyman's [1988] argument that [+ high, - low, - ATR] vowels must be phonetically equivalent to [- high, - low, + ATR] vowels if their behavior in vowel height harmony in Esimbi is to be accounted for. The results of Khabanyane's [1989] study of height assimilation in Sesotho [Southern Sotho, see also Doke and Mofokeng, 1957, and Clements, 1989] also become more intelligible from this perspective. In this language, which distinguishes apparently between five degrees of height (table 7), the mid vowels / $\epsilon$ / and / $\circ$ / are raised to / $e$ / and / $o$ / if the vowel in the following syllable is higher, i.e., by any of / $e$ ,  $o$ ,  $\iota$ ,  $u$ ,  $o$ ,  $u$ /, and / $\upsilon$  and / $\sigma$ / are raised, but not quite to / $i$ / and / $u$ /, by either of / $i$ ,  $u$ / (a following velar nasal / $\eta$ /, which derives historically from \* $ni$ , also induces both kinds of raising). The change in / $\epsilon$ ,  $\circ$ / to / $e$ ,  $o$ / is apparently of [- ATR] to [+ ATR], but only some

of the conditioning vowels [+ ATR], while the others [+ high]. (The change in / $\iota$ ,  $\sigma$ / to / $e$ ,  $o$ / is not a change in [+ ATR], but does not affect [+ ATR] in any way.) The apparent lack of the conditioning environment once it is recognized that tongue height, in addition to tongue position, is a distinctive feature in this language, / $\iota$ ,  $\sigma$ / will have relatively high tongue height phonetically for [ATR] because of the conditioning vowels and should trigger [+ ATR] in / $\epsilon$ ,  $\circ$ / just as the high vowels / $i$ ,  $u$ / do. In Esimbi, [+ high] appears to be phonetically equivalent to [+ ATR]; this is so because [+ high] covaries directly with [+ ATR]. That the assimilation operation in Sesotho [ATR] is also suggested by its application to Sesotho vowels were what the rule manipulated should be raised toward / $\iota$ ,  $\sigma$ /, raising higher vowel [Clements, 1989], that the raising of the mid vowels / $\epsilon$ ,  $\circ$ / to / $e$ ,  $o$ / collapses a contrast that of the high ones does not have the dental consequence of a recent realization of the occurrence of the vowels in contexts in which raising does not affect their occurrence, and vowels that are therefore phonemically distinct.

However, stating the rule that raises vowels from [- ATR] to [+ ATR] over the high vowels affects on the high [- ATR] vowels, which do not collapse with / $i$ ,  $u$ /. This raising may therefore be seen as a phonetic process of advancing the tongue root of the high vowels; they are followed by vowels whose tongue root is phonetically more advanced, whether because of phonological raising as [+ ATR] or because of phonetic raising. Advancing the tongue root causes



ence  $F_1$ , specifying the full panoply of articulations that covary in conveying this contrast. It is probable that no distinction can be drawn in this representation between distinctive and redundant features, all are on equal footing because they all contribute to conveying the same contrast. This rich specification is motivated perceptually, by the listener's demands for differences in  $F_1$  enhanced by these covarying articulations. Finally, phonetic representations resemble phonological ones in using categorical specifications of articulatory events.

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