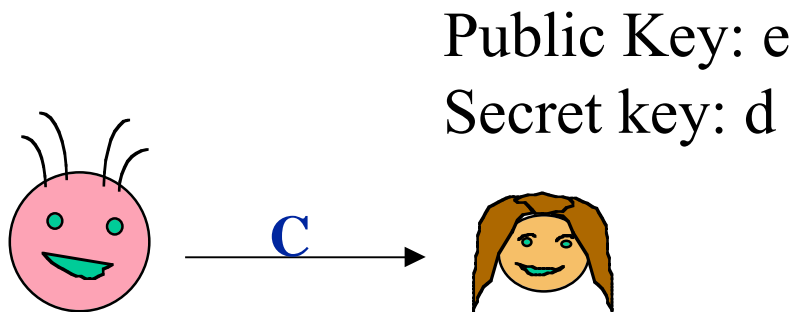# Threshold PKC

Shafi Goldwasser and
Ran Canetti

Public Key Encryption [DH]

A PKC consists of 3 PPT algorithms (G,E,D)
- $G(1^k)$ outputs public key e, and
    secret key d
- $E(m, e)$ outputs cipher text c
- $D(c, e, d)$ outputs m.

Public Key: e
Secret key: d

Active Adversary: Standard PKC [RS]
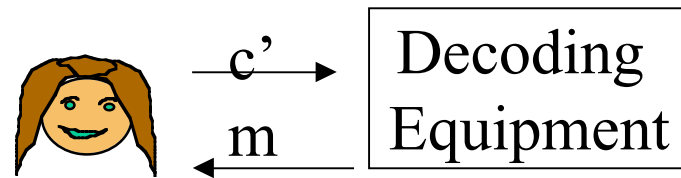
- Chosen Cipher-text Attacks (CCA)

  -Adversary chooses m_0 m_1

  -Adversary receives c either in $E(m_0)$ or $E(m_1)$ at random

  -Adversary may ask

  $c' \neq c$

  $\xrightarrow{\quad c' \quad}$ Decoding

  $\xleftarrow{\quad m \quad}$ Equipment

A scheme is secure against CCA if adversary still
cannot tell whether   c in $E(m_0)$ or in $E(m_1)$
better than 50-50

comes
up in
protocols

Threshold Cryptography [D,DF]

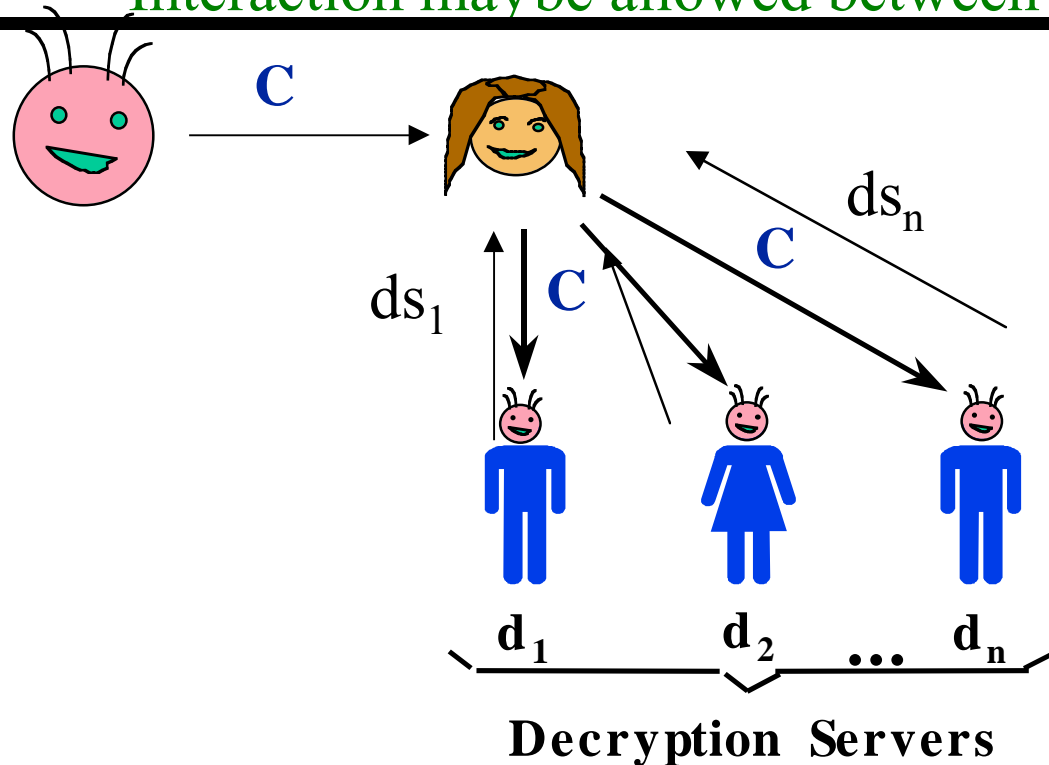An encryption or digital signature scheme where:

- Secret key is shared among trustees s.t.
- Trustees can decrypt or sign only if enough cooperate
- Faulty trustees can't prevent decryption or signature
- Faulty trustees can be detected if they act up (optional).

Threshold Public Key Cryptography [DF]

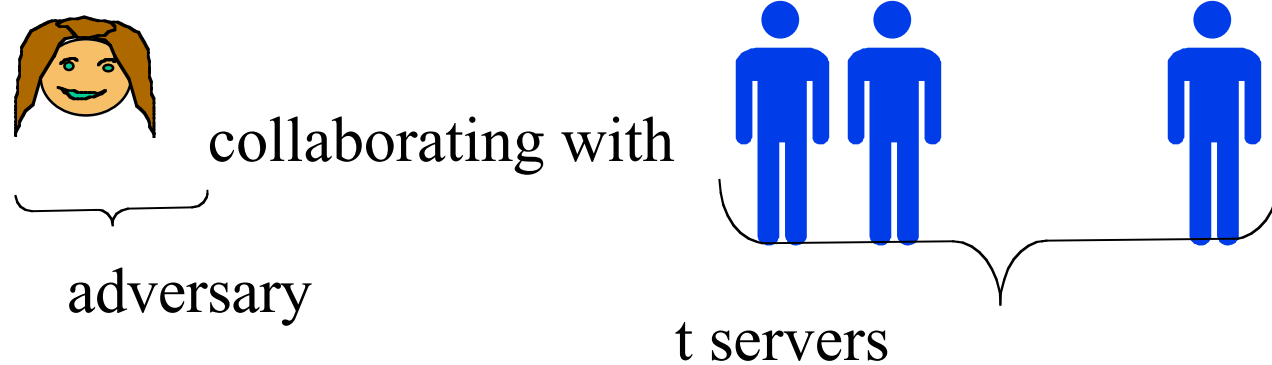A Threshold PKC_n consists of 3 PPT algorithms (G,E,D)
- $G(1^k)$ outputs public key e, and
  shares of secret key $d_1,...,d_n$
- $E(m, e)$ outputs cipher-text c
- $D^* = (D_1, D_2)$ where $D_1(c, d_i)$ outputs decryption share ds_i
  $D_2(c, e, ds_1, ..., ds_n)$ outputs m.

* Interaction maybe allowed between servers and user.

C

C

ds_n

C

ds_1

C

d_1 d_2 ... d_n

Decryption Servers

Public Key: e
Secret Key Shares: d_i
distributed among servers

Security: Threshold PKC

collaborating with

adversary

t servers

While launching the CCA: the adversary has access to all the private data of collaborating servers

Say A Threshold Public Key Encryption Scheme is :

t-secure: a coalition of t curious but honest servers + adversary cannot break it.

t-robust: a coalition of t faulty servers cannot prevent user from decrypting (no denial of service).

Previous Work

- Gennaro-Shoup: under the assumption that Random Oracles exist and the DDH intractability assumption, show a *Threshold* PKC which is t-secure and t-robust for t< n/2 against CCA. (No interaction is necessary.)

- Dolev-Dwork-Naor: under the assumption trapdoor functions exist show *single server* PKC secure against CCA. Use NIZK for construction. (Prior [NY] LTA)

- Cramer-Shoup: under the DDH intractability assumption show a *single server* PKC secure against CCA. Quite Efficient.

New Threshold PKC

- KEY GEN: $PK = (g_1, g_2, a = g_1^{x_1}g_2^{x_2}, h = g_1^z)$

  SK: each decryption server holds a share of x_1, x_2, y_1, y_2, z (using polynomial secret sharing,

  e.g. $x_{1i} = X_1(i)$ where $X_1(0) = x_1$, $\deg(X_1) = t$)

- ENC: Same as in single server case

- DEC(SK,c): Let s be random and S a deg t polynomial s.t
  (u_1, u_2, e, tag) $S(0) = s$ and each server I has $S(i) = s_i$

- Server i computes $tag_i' = u_1^{x_{1i}}u_2^{x_{2i}}$ and sends the user

  $$\boxed{g^{Q(i)}} = (tag/tag_i')^{s_i} h^{z_i}$$

- User combines shares to obtain

  $$\boxed{g^{Q(0)}} = (tag/tag')^s h^z \quad \text{and} \quad \text{lets} \ m = e/(tag/tag')^s h^z$$

HOW?

Combine decryption shares by using Lagrange Interpolation?

- User received for all I,

  Share$_i$ = (tag/tag$_i$')^{si} h^{zi} = g$^{Q(i)}$ where Q is some

  degree 2t polynomial s.t. Q(0) = (tag/tag')^s h^z,

  and needs g$^{Q(0)}$

.

Lagrange Interpolation: Gives λ_i s.t Q(0) = Σ λ_iQ(I) for

every 2t degree polynomial Q.

- To combine shares, user computes

  Π (Share$_i$)$^{\lambda i}$ = Π (g$^{Q(i)}$)$^{\lambda i}$ = g$^{\Sigma \lambda iQ(I)}$ = g$^{Q(0)}$

Where do s_i come from for each decryption ?

1 Servers share in advance random poly's $S_1,\ldots S_k$ s.t. deg $(S_j) = t$ and $S_j(0)=s_j$. I.e server i holds $s_{ji}= S_j(i)$ for all j, to use for decrypting jth cipher text.

2 To avoid synchronization errors, servers can share in advance on a single 2-var polynomial $S(x,y)$ where $S(c,)$ is as above, I.e server i holds polynomial $S(x, i)$, and uses $s_i=S(c,I)$ for cipher text c.

EVOX 1.0 (current status)

- F.O.O. protocol: practical, scalable elections

- Simple implementation done in Java 1.1

- So far, 2 medium-size elections with relative success. Issues found:
    - Unintuitive user interface
    - Low Reliability
    - Some relatively obscure security bugs

- Numerous people (including 3 universities) have expressed interest in using EVOX.

EVOX 2.0 - 3.0 (this year)

- Coming Improvements
    - Multiple administrator servers (registrars) and threshold signature schemes to prevent single corruption point weakness in F.O.O. protocol.
    - Timing improvements through signature and verification batching (based on scheme by Amos Fiat), or delegation. Different schemes are currently being analyzed.
    - Improved UI, code security analysis, packaging of system to enable wider use.
    - Hoping for wider release of code (possible GPL?)
- Current contributors: Ben Adida, Brandon DuRette, Kevin McDonald
- http://theory.lcs.mit.edu/~cis/voting/voting.html