ultilingual Conversational Interfaces: n NTT-MIT Collaboration

Stephanie Seneff Spoken Language Systems Group MIT Laboratory for Computer Science

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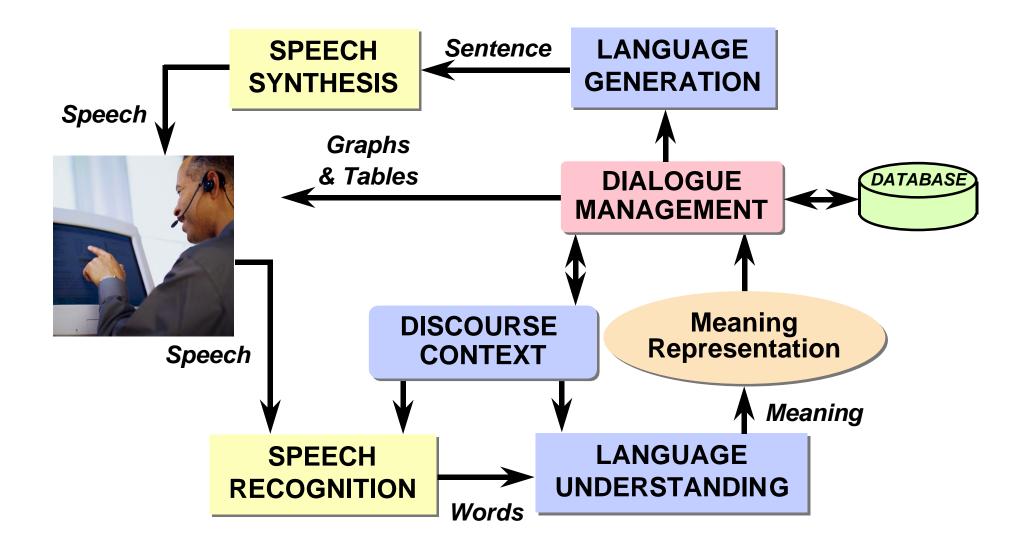


- James Glass (Co-PI, MIT-LCS)
- T.J. Hazen (MIT-LCS)
- Yasuhiro Minami (NTT Cyberspace Labs)
- Joseph Polifroni (MIT-LCS)
- Victor Zue (MIT-LCS)

hat are Conversational Interfaces

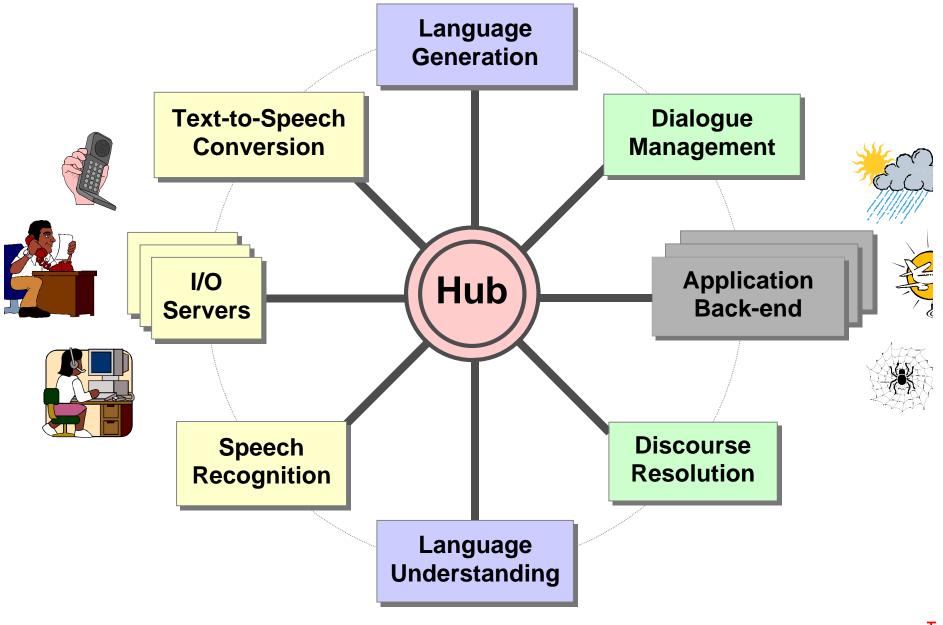
- Can communicate with users through *conversation*
- Can understand verbal input
 - Speech recognition
 - Language understanding (in context)
- Can retrieve information from on-line sources
- Can verbalize response
 - Language generation
 - Speech synthesis
- Can engage in *dialogue* with a user during the interaction

omponents of Conversational Interfaces



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ystem Architecture: Galaxy



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pplication Development at MIT

• Jupiter: Weather reports (1997)

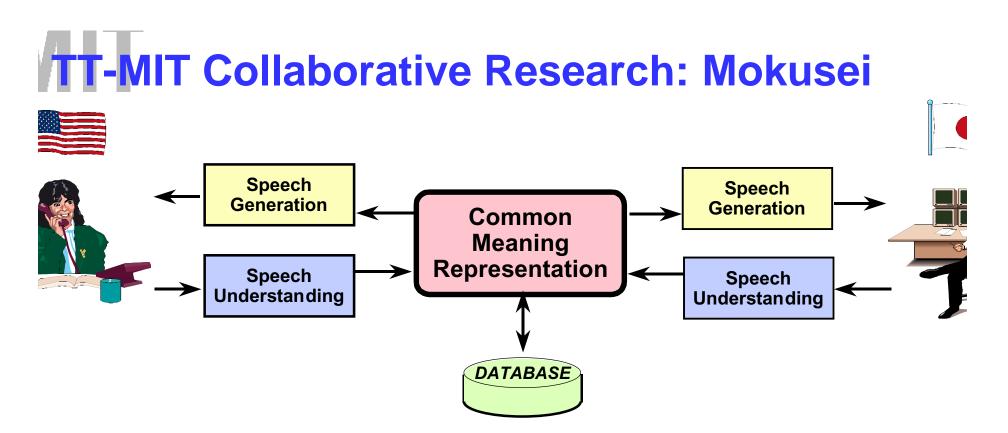
- 500 cities worldwide
- Information updated three times daily from four web sites, plus a satellite feed

• **Pegasus:** Flight status (1998)

- ~4,000 flights in US airspace for 55 major cities
- Information updated every three minutes
- Also uses flight schedule information, updated daily

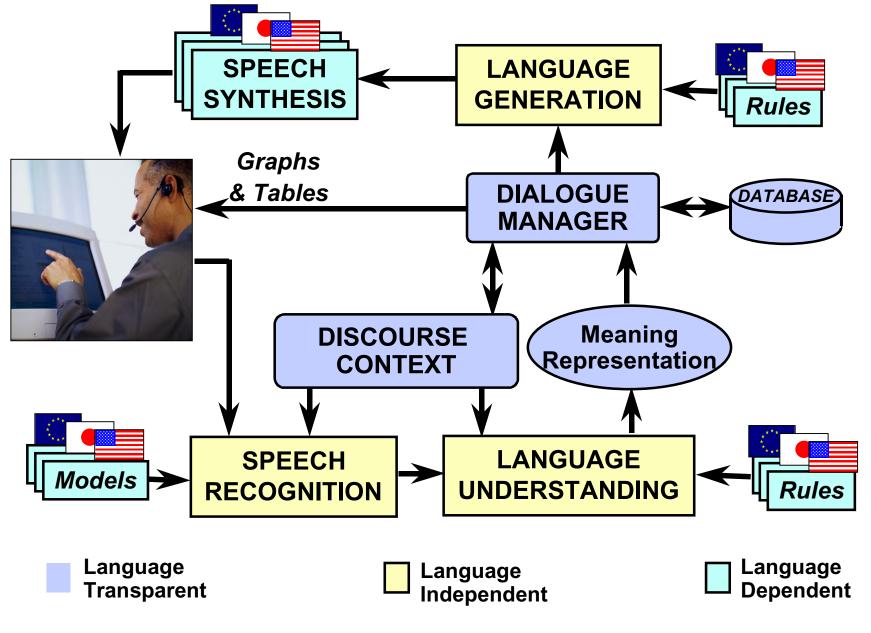
• Voyager: (Greater Boston) traffic and navigation (1998)

- Traffic information updated every three minutes
- Also uses maps and navigation information
- Mercury: Travel planning (1999)
 - Flight information and reservation for ~250 cities worldwide
 - Flight schedule information and pricing
- Demonstration: Jupiter in English



- Explore language-independent approaches to speech understanding and generation
- Develop necessary human-language technologies to enable porting of conversational interfaces from English to Japanese
- Use existing Jupiter weather-information domain as test case
 - It is the most mature English system
 - It allows us to explore language technology for interface and conten

ultilingual Conversational Systems: Our Approach



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okusei: Speech Recognition

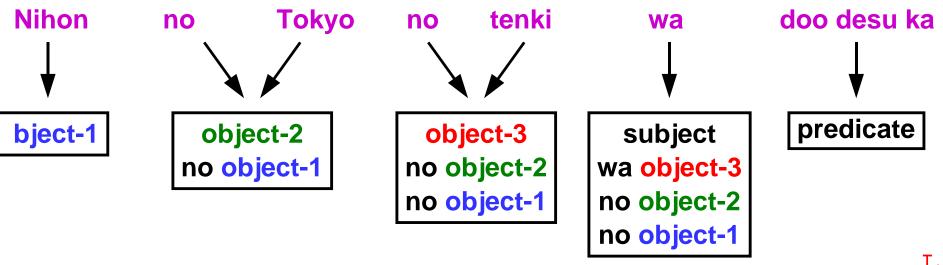
- Lexicon: >2,000 words
- Phonological modeling:
 - Japanese specific phonological rules, e.g.,
 - * Deletion of /i/ and /u/: desu ka \rightarrow /d e s k a/
- Acoustic modeling:
 - Used English models to generate transcriptions for Japanese (read and spontaneous) utterances
 - Retrained acoustic models to create hybrid models from a mixture o English and Japanese utterances
- Language modeling:
 - Class *n*-gram using 60 word classes
 - Also exploring a class *n*-gram derived automatically from TINA

okusei: Language Understanding

- Parse query into meaning representation
 - Uses same NL system (TINA) as for English
 - Top-down parsing strategy with trace mechanism
 - Probability model automatically trained
 - Chooses best hypothesis from proposed word graph
- Japanese grammar contains
 - >900 unique nonterminals
 - Nearly 2,500 vocabulary items
- Translation file maps Japanese words to English equivalent
- Produces same semantic frame (i.e., meaning representation) as for English inputs

okusei: Language Understanding (cont'd)

- Problem: Left recursive structure of Japanese requires look-ahead to resolve role of content words
 - Nihon wa . . .
 - Nihon no tenki wa ...
 - Nihon no Tokyo no tenki wa . . .
- Solution: Use trace mechanism
 - Parse each content word into structure labeled "object"
 - Drop off "object" after next particle, which defines role and position in hierarchy



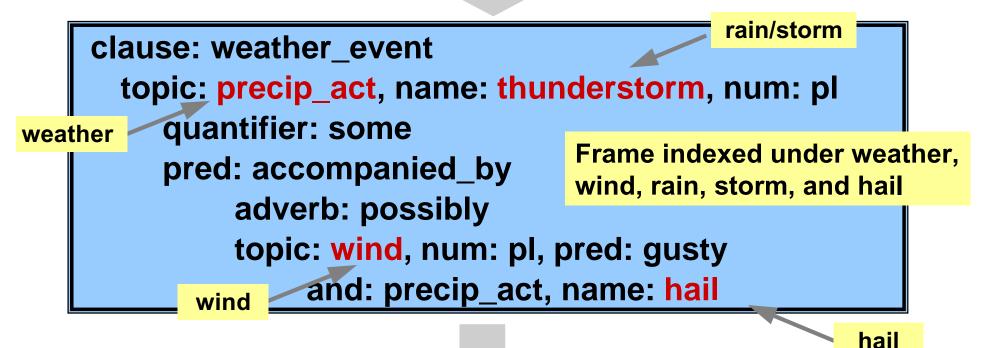
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okusei: Content Processing

- Update sources from Web sites and satellite feeds at frequent intervals
 - Now harvesting weather reports for ~50 additional Japanese cities
- Use the same representation for English and Japanese
- Parse all linguistic data into semantic frames to capture meaning
- Scan frames for semantic content and prepare new relational database table entries

okusei: Example of Content Processing

English: Some thunderstorms may be accompanied by gusty winds and hail



- Japanese: ところどころ、強いかぜそしてあられを伴う雷雨
- Spanish: Algunas tormentas posiblement acompanadas por vientos racheados y granizo
- German: Einige Gewitter moeglichenweise begleitet von boeigem Wind und Hagel

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okusei: Language Generation Using Genesis

- Used English language generation tables as template
- Modified ordering of constituents
- Provided translation lexicon for >4,000 words
- Challenges:
 - Prepositions had to be marked for role: in_loc, in_time
 - Multiple meanings for some other words: e.g., "well inland"
 - Complex sentences presented difficulties for constituent ordering
- A new version of GENESIS is being developed to support finer control of constituent ordering

okusei: Speech Synthesis

- Currently use the NTT Fluet text-to-speech system
- Fully integrated into the system
 - Runs as a server communicating with the Galaxy hub

okusei Demonstration

- Entire system running at MIT
- Access via international telephone call
- Scenario: inquiring about weather conditions in Japan and worldwide
- Potential problems:
 - The system is VERY new!
 - System reliability
 - 14 hour time difference
 - Transmission conditions and environmental noise



- Our approach to developing multilingual interfaces appears feasible
 - Performance is similar to the English system two years ago
- A top-down approach to parsing can be made effective for left-recursive languages
- Word order divergence between English and Japanese motivated a redesign of our language generation component
- Novel technique of generating a class *n*-gram language model using the NL component appears promising
- Involvement of Japanese researcher is essential

uture Work

- Additional data collection from native Japanese speakers
 - Nearly 2,000 sentences were collected in December and January
- Improvement of individual components
 - Vocabulary coverage, acoustic and language models
 - Parse coverage
 - Continued development of a more sophisticated language generation component
- Expansion of weather content for Japan