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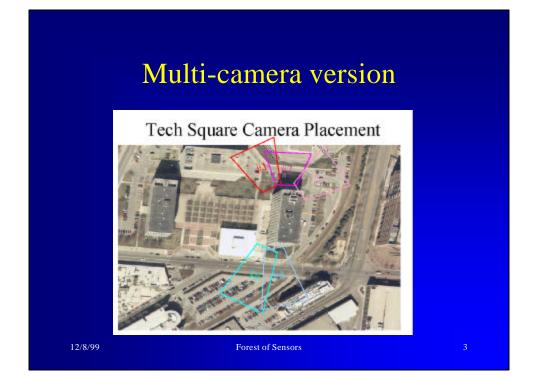
Forest of Sensors

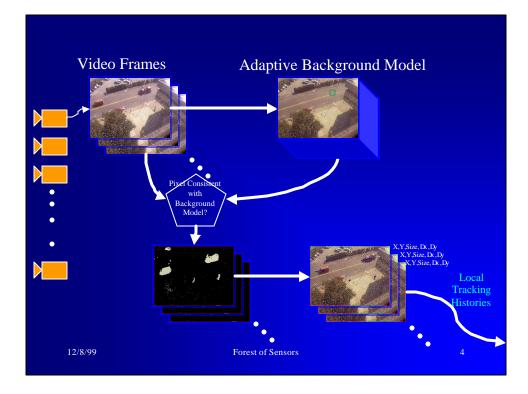
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### A Forest of Sensors

- Given autonomous vision modules (AVMs): low power, low cost, can compute wide range of visual routines
- Create a forest of disposable AVMs:
  attached to trees, buildings, vehicles
- Question: Can the forest bootstrap itself to monitor sites for activities?





# Capabilities and components

- Self calibration
- building rough site models
- detecting visibility
- primitive detection
- moving object modeling
- activity detection
- activity calibration

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• Can achieve	<b>cking hypothes</b> all of these capabili tracking moving o	ties simply
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### A robust, real-time tracker

- Model each pixel as an independent process
- Model previous n samples with weighted mixture of Gaussians, using exponentially decaying time window
- Background defined as set of dominant models that account for T percent of data
- Update weights and parameters
- Pixel > 2 sigma from background is moving
- Select significant blobs as objects <sup>12/8/99</sup> Forest of Sensors

### Adaptive tracking

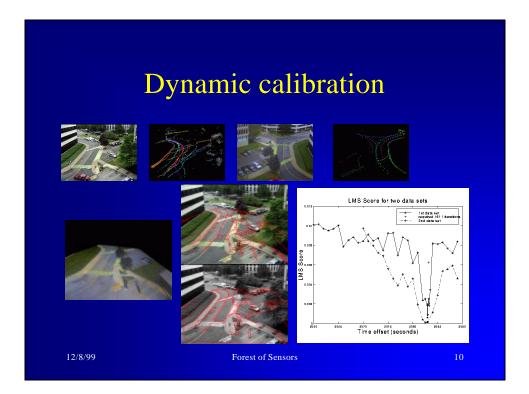


## **Dynamic calibration**

- Track objects in multiple cameras
- use correspondences to find a homography, assuming planar motion
- modify homography by fitting image features

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• use non-planar features to solve for epipolar geometry, and refine



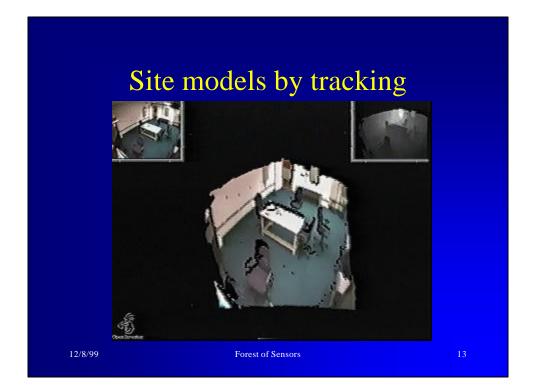
# Site modeling

- N camera stereo from calibration
- dynamic tracking updates

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- visibility detection and placement update
- reconstruction from multiple moving views





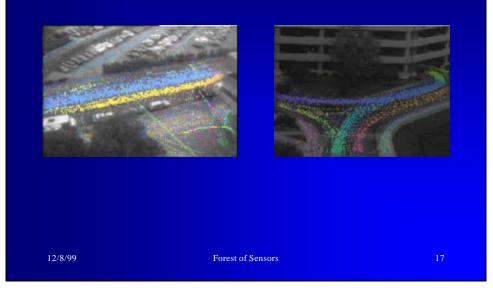


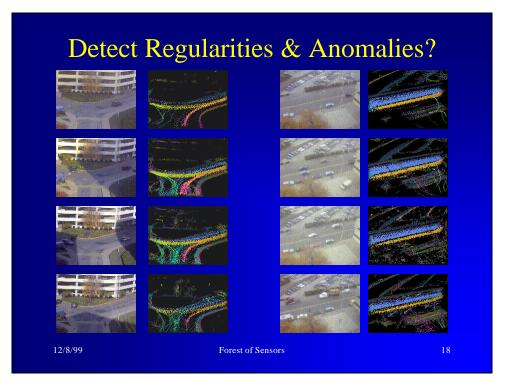
# Stereo reconstruction

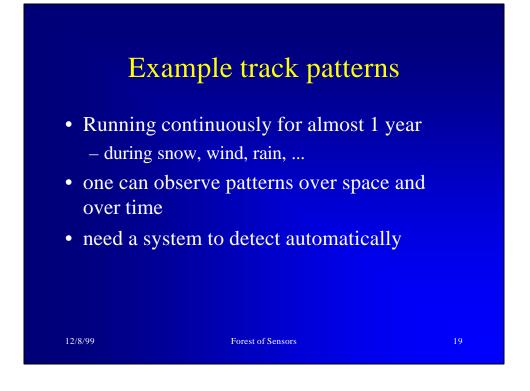


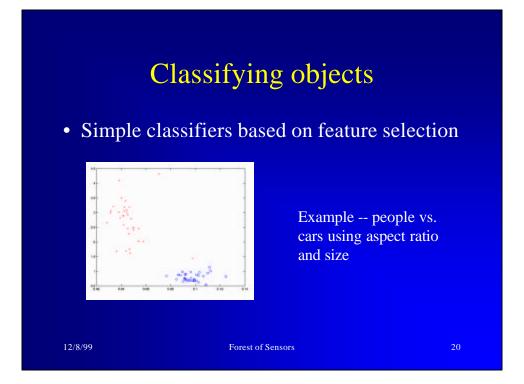
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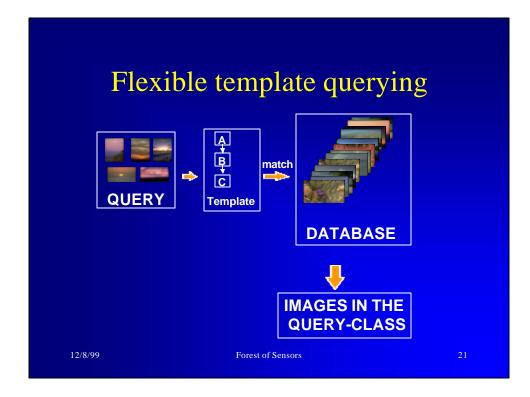
## Pattern tracks

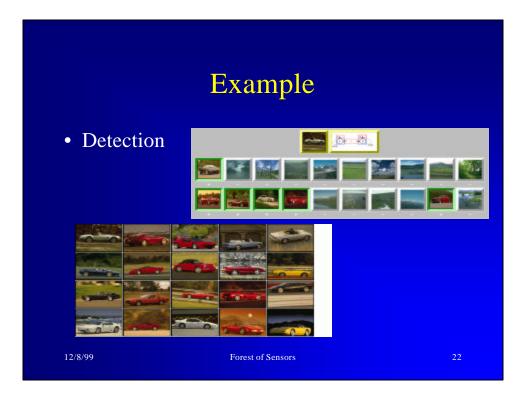






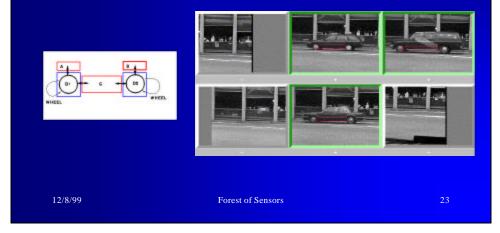


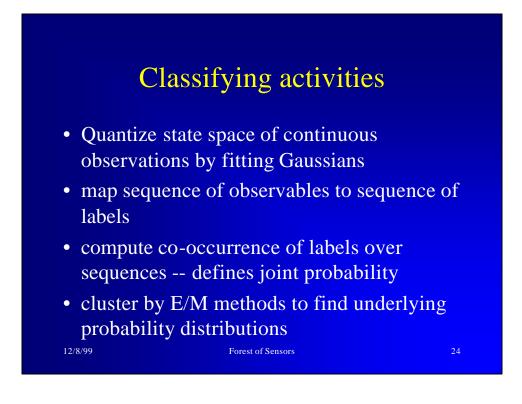


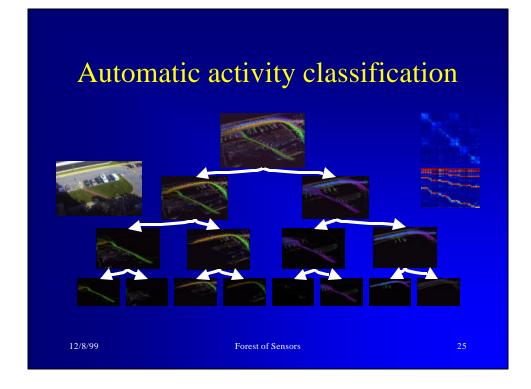


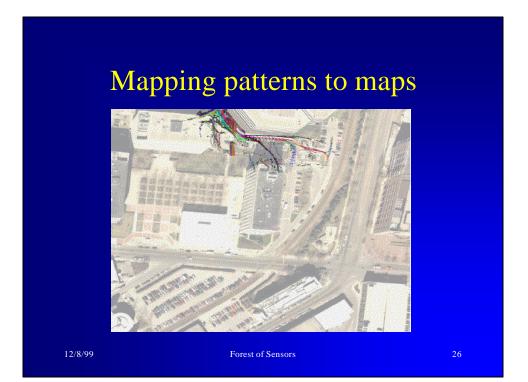
# Classifying objects

• Using flexible templates to detect vehicles

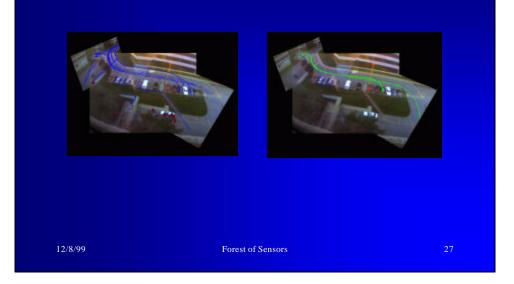


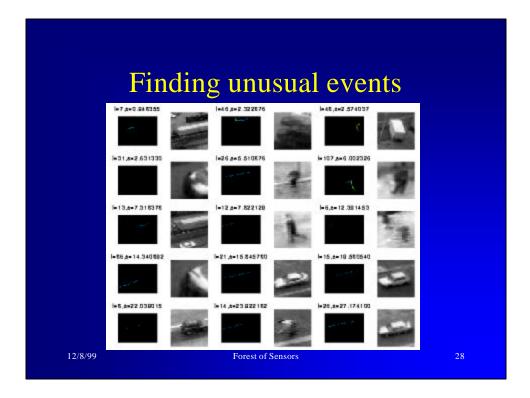


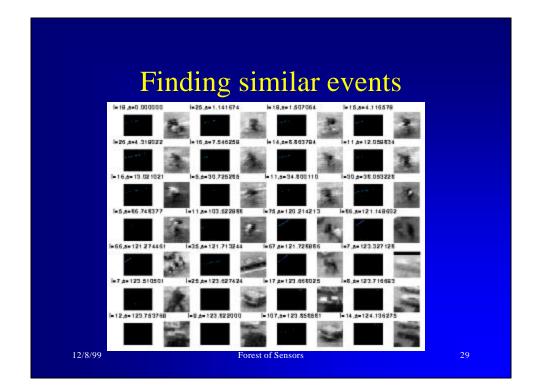




# Multi-camera coordination







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